BHARATI VIDYAPEETH DEEMED TO BE UNIVERSITY

PUNE, INDIA

FACULTY OF MANAGEMENT STUDIES

Board of Studies in Computer Applications

Bachelor of Computer Applications Programme

(Under Choice Based Credit System)

To be effective from 2018-19

BHARATI VIDYAPEETH (DEEMED TO BE UNIVERSITY), PUNE FACULTY OF MANAGEMENT STUDIES

Board of Studies in Computer Applications and Systems Studies
Bachelor of Computer applications Programme
(Under Choice Based Credit System)
To be effective from 2018-19 at Part I

1. INTRODUCTION:

The BCA Programme is a full time 150 Credits program offered by Bharati Vidyapeeth (Deemed to be University), Pune and conducted at its management institutes in Delhi, Karad, Kolhapur, Pune, Sangli, and Solapur. All the six institutes have excellent faculty, Laboratories, Library, and other facilities to provide proper learning environment. The University is reaccredited by NAAC with an 'A+' grade. The expectations and requirements of the Software Industry, immediately and in the near future, are visualized while designing the BCA programme. This effort is reflected in the Vision and Mission statements of the BCA programme. Of course, the statements also embody the spirit of the vision of Late Dr. Patangraoji Kadam, the Founder of Bharati Vidyapeeth and Chancellor, Bharati Vidyapeeth University which is to usher in "Social Transformation through Dynamic Education."

2. VISION STATEMENT OF BCA PROGRAMME:

To create high caliber solution architects and innovators for software development.

3. MISSION STATEMENT OF BCA PROGRAMME:

To teach 'things, not just words', 'how to think', and 'how to self-learn'.

4. OBJECTIVES OF BCA PROGRAMME:

The main objectives of BCA Programme are to prepare the youth to take up positions as system analysts, system engineers, software engineers and programmers. Accordingly the course curriculum aims at developing 'systems thinking' 'abstract thinking', 'skills to analyze and synthesize', and 'skills to apply knowledge', through 'extensive problem solving sessions', 'hands on practice under various hardware/software environments' and' three projects'. In addition, 'social interaction skills', 'communication skills', 'life skills', 'entrepreneurial skills', and 'research skills' which are necessary for career growth and for leading quality life are also imparted.

5. LEARNING OUTCOMES FROM THE BCA PROGRAMME:

At the end of the course the student should be able to:

- (a) Analyze problems and design effective and efficient software solutions.
- (b) Develop software under latest Application Development Environments.

- (c) Learn new technologies with ease and be productive at all times.
- (d) Read, write, and contribute to technical literature.
- (e) Work in teams.
- (f) Be a good citizen in all respects.

6. ELIGIBILITY FOR ADMISSION TO THIS PROGRAMME:

Admission to the course is open to any candidate who has passed (10+2) or equivalent examination of any recognized board.

Subject to the above condition, the final admission is based solely on the merit at the All India entrance test (BU-MAT) conducted by Bharati Vidyapeeth (Deemed to be University, Pune).

7 DURATION OF THE PROGRAMME:

The duration of this course is three years divided in to six semesters or a minimum of 150 credits whichever is later. The medium of instruction and examination will be only English.

8 SCHEME OF EXAMINATION:

For some courses there is Internal Assessment (IA) conducted by the respective institutes as well as a University Examination (UE) at the End-of-the Term. UE will be conducted out of 60 marks and IA will be conducted for 40 marks then these are converted to grade points and grades as per the Table I. For courses having only Continuous Assessment (CA) the respective institutes will evaluate the students in varieties of ways, three or four times, during the term for a total of 100 marks. Then the marks will be converted to grade points and grades using the Table I.

9 STANDARD OF PASSING:

For all courses, both UE and IA constitute separate heads of passing (HoP). In order to pass in such courses and to earn the assigned credits, the learner must obtain a minimum grade point of 5.0 (40% marks) at UE and also a minimum grade point of 5.0 (40% marks) at IA. A student who fails at UE in a course has to reappear only at UE as backlog candidate and clear the Head of Passing. Similarly, a student who fails in a course at IA has to reappear only at IA as backlog candidate and clear the Head of Passing to secure the GPA required for passing.

The 10 point Grades and Grade Points according to the following table:

Range of Marks (%)	Grade	Grade Point
80≤Marks≤100	О	10
70≤Marks<80	A+	9
60≤Marks<70	A	8
55≤Marks<60	B+	7
50≤Marks<55	В	6
40≤Marks<50	С	5
Marks < 40	D	0

Table 1

The performance at UE and IA will be combined to obtain GPA (Grade Point Average) for the course. The weights for performance at UE and IA shall be 60% and 40% respectively. GPA is calculated by adding the UE marks out of 60 and IA marks out of 40. The total marks out of 100 are converted to grade point, which will be the GPA.

10 Formula to calculate Grade Points (GP)

Suppose that "Max" is the maximum marks assigned for an examination or evaluation, based on which GP will be computed. In order to determine the GP, Set x = Max/10 (since we have adopted 10 point system). Then GP is calculated by the following formulas

D 614 1	
Range of Marks	Formula for the Grade Point
$8x \le Marks \le 10x$	10
$5.5x \le Marks \le 8x$	Truncate $(M/x) +2$
$4x \le Marks < 5.5x$	Truncate $(M/x) + 1$

Table 2

Two kinds of performance indicators, namely the Semester Grade Point Average (SGPA) and the Cumulative Grade Point Average (CGPA) shall be computed at the end of each term. The SGPA measures the cumulative performance of a learner in all the courses in a particular semester, while the CGPA measures the cumulative performance in all the courses since his/her enrollment. The CGPA of learner when he /she completes the programme is the final result of the learner.

The SGPA is calculated by the formula

where, Ck is the Credit value assigned to a course and GPk is the GPA obtained by the learner in the course. In the above, the sum is taken over all the courses that the learner has undertaken for the study during the Semester, including those in which he/she might have failed or those for which he/she remained absent. **The SGPA shall be calculated up to two decimal place accuracy.**

The CGPA is calculated by the following formula

$$CGPA = \frac{\Sigma C_k * GP_k}{\Sigma C_k}$$

where, Ck is the Credit value assigned to a course and GPk is the GPA obtained by the learner in the course. In the above, the sum is taken over all the courses that the learner has undertaken for the study from the time of his/her enrollment and also during the semester for which CGPA is calculated. **The CGPA shall be calculated up to two decimal place accuracy.**

The formula to compute equivalent percentage marks for specified CGPA:

	(10 * CGPA) - 10	If $5.00 \le CGPA < 6.00$
	(5 * CGPA) + 20	If $6.00 \le CGPA < 8.00$
% marks (CGPA)	(10 * CGPA) - 20	If $8.00 \le CGPA < 9.00$
	(20 * CGPA) - 110	If $9.00 \le CGPA < 9.50$
	(40 * CGPA) - 300	If $9.50 \le CGPA \le 10.00$

Table 3

11 Award of Honours:

A student who has completed the minimum credits specified for the programme shall be declared to have passed in the programme. The final result will be in terms of letter grade only and is based on the CGPA of all courses studied and passed. The criteria for the award of honours are given below.

		Performance	Equivalent Range of Marks
Range of CGPA	Final Grade	Descriptor	(%)
9.5≤CGPA ≤10	О	Outstanding	80≤Marks≤100
9.0≤CGPA ≤9.49	A+	Excellent	70≤Marks<80
8.0≤CGPA ≤8.99	A	Very Good	60≤Marks<70
7.0≤CGPA ≤7.99	B+	Good	55≤Marks<60
6.0≤CGPA ≤6.99	В	Average	50≤Marks<55
5.0≤CGPA ≤5.99	С	Satisfactory	40≤Marks<50
CGPA below 5.0	F	Fail	Marks below 40

Table 4

RULES OF ATKT:

- 1.A student is allowed to carry backlog of any number of subjects upto Semester IV.
- 2.A student must pass Part I (Semester I and II) to appear for Semester V.

SEMESTER-WISE COURSE STRUCTURE FOR BCA

(To be effective from July 2018) SEMESTER I

Course	Course Title	Credits]	Hours / V	Veek	IA Marks	EoTE
Number							Marks
			L	T	P		
101	Fundamentals of Information	4	3	1	-	40	60
	Technology						
102	Algorithm and program Design	4	3	1	-	40	60
103	C Programming – I	4	3	1	-	40	60
104	Business organization system	4	3	1	-	40	60
105	Business Mathematics	4	3	1	-	40	60
106	Lab on MS-Office Suite	2	-	-	4	40	60
107	Lab on C Programming – I	2	-	-	4	40	60
108	General course-I:	1	2	-	-	50	0
	Community Work I / Career &						
	Life Skills / Waste						
	Management						
Total		25	17	5	8	330	420

SEMESTER II

Course	Course Title	Credits	Hours / Week			IA Marks	EoTE
Number							Marks
			L	T	P		
201	Computer Organization and	4	3	1	-	40	60
	Architecture						
202	DBMS I	4	3	1	-	40	60
203	C Programming - II	4	3	1	-	40	60
204	Financial Accounting	4	3	1	-	40	60
205	Principles of Management	4	3	1	-	40	60
206	Lab on C Programming - II	2	-	-	4	40	60
207	Environmental Studies	2	2	-	-	40	60
208	General Course II :	1	2	-	-	50	0
	Community Work II (Swacchh						
	Bharat Abhiyan) / Sectoral						
_	Analysis / Smart Cities						
Total		25	19	5	4	330	420

SEMESTER III

Course	Course	Credits	Hours / Week			IA Marks	EoTE
Number	Title						Marks
			L	T	P		
301	Operating Systems	4	3	1		40	60
302	Software Engineering	4	3	1		40	60
303	DBMS II	4	3	1		40	60
304	Statistics	4	3	1		40	60
305	Multimedia Technology	4	3	1		40	60
306	Lab on Oracle and Multimedia	2	-	-	4	40	60
307	Lab on Linux Operating	2	-	-	4	40	60
	System						
308	General Course III :	1	2	-	-	50	0
	Community Work III / Start up						
	management / Agro Tourism						
Total		25	17	5	8	330	420

SEMESTER IV

Course	Course	Credits	Hours / Week			IA Marks	EoTE
Number	Title						Marks
			L	T	P		
401	Computer Networks	4	3	1	-	40	60
402	Software Testing	4	3	1	-	40	60
403	Java Programming	4	3	1	-	40	60
404	Operations Research	4	3	1	-	40	60
405	Entrepreneurship Development	4	3	1	-	40	60
406	Lab on Java	2	-	-	4	40	60
407	Minor Project - I	2	2	-	-	0	100
408	General Course IV:	1	2	-	-	50	0
	Community work IV / Basics of						
	Taxation / Meditation & Yoga						
Total		25	19	5	4	290	460

SEMESTER V

Course	Course	Credits	Hours / Week			IA Marks	EoTE
Number	Title						Marks
			L	T	P		
501	Introduction to the Internet	4	3	1	-	40	60
	Technologies						
502	Object Oriented Analysis and	4	3	1	-	40	60
	Design						
503	C# Programming	4	3	1	-	40	60
504	Graph Theory	4	3	1	-	40	60
505	Elective I	4	3	1	-	40	60
506	Lab on Internet Technology and	2	-	-	4	40	60
	C# Programming						
507	Minor Project II	2	2	-	-	0	100
508	General Course V:	1	2	-	-	50	0
	Social Media Management /						
	Road Safety and Management /						
	Event Management						
Total		25	19	5	4	290	460

SEMESTER VI

Course	Course	Credits	Hours / Week			IA Marks	EoTE
Number	Title						Marks
			L	T	P		
601	Data warehousing and Data	4	3	1		40	60
	Mining						
602	Web Programming	4	3	1		40	60
603	Software project Management	4	3	1		40	60
604	Business Analytics	4	3	1		40	60
605	Elective II	4	3	1		40	60
606	Lab on Web programming	2	-	-	4	40	60
607	Major Project	2	2	-	-	0	100
608	General Course VI:	1	2	-	-	50	0
	Business Ethics / Basics of						
	Hospitality Management /						
	Aptitude						
Total		25	19	5	4	290	460

Electives:

Elective No.	Elective	Course No	Course Name
	Group		
	Information	505-1-A	Information Security Concepts
01	Security	605-1-B	Information Security Administration
		505-2-A	Introduction to Big Data
	Big Data	605-2-B	HADOOP
02			
	Information	505-3-A	E-Commerce
		605-3-B	Knowledge Management
03	Systems		

Practical Examinations:

For courses Nos. 106,107, 206, 306, 307,406, 506 and 606 there will be practical examination.

SEMESTER I

SEMESTER III

Course Number	Course Name	L-T-P- Credits	Year of Introduction
301	Operating Systems	3L-1T-0P=4C	2018
Course Objective:			

• To provide an understanding of the major operating system components

- To provide coverage of basic computer system organization
- The overall aim of this course is to provide a general understanding of how a computer works. This includes aspects of the underlying hardware as well as structure and key functions of the operating system.

Expected Outcome:

At the end of this course, student should be able to

- Explain the concepts of process, address space and file
- Compare and contrast various CPU scheduling algorithms
- Understand functioning and working of Windows as well as Unix Operating System

Prerequisite:

Students should have basic knowledge of working on an operating system

References (Books, Websites etc):

- Operating systems design and implementation by Andrew Tanenbaum and Albert Woodhull
- Operating systems concept and design by Milan Milenkovic
- Operating system Concepts by Silberschulz, Abraham and Galvin, peter raer

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

Unit	Contents
1	Introduction to Operating System: Definition and concept of OS, History of OS, Importance and function of Operating system. Types of OS-Batch System, timesharing, Multitasking, multiprogramming, multiprocessing, online operating system, real time, distributed operating system. Views-command language users view, system call users view, structure of OS- simple, monolithic system and layered system, client server model. User operating-system interface: command line interface, GUI, system calls.
	Case Study: Unix History, General Structure of Unix, The shell of Unix operating system, The shell of Unix operating system
2	Process Management: Process concept, Process Control Block, process states and its transitions, context switch, OS services for Process management, scheduling and types of schedulers, scheduling algorithm-First come first served, shortest job first, shortest remaining time next, time slice scheduling, priority based scheduling, multilevel queue, multilevel queue with feedback
	Case Study: Process management in Unix
3	Storage Management: Basic concept of storage management, logical and physical address space, swapping, contiguous allocation, non-contiguous allocation, fragmentation, segmentation, paging, demand paging, virtual memory, page replacement algorithms- FIFO, Optimal page replacement algorithm, least recently page replacement algorithm, clock page replacement
	algorithm, design issue of paging, thrashing,
4	Inter-process communication and synchronization:

	Need, Mutual Exclusion, Semaphore, Busy-wait Implementation, characteristics of semaphore, queuing implementation of semaphore, producer consumer problem, critical region and conditional critical area. What is deadlock? Conditions to occur the deadlock, deadlock prevention, deadlock avoidance- banker's algorithm. resource request, resource release.
5	File Systems: Files-basic concept, file attributes, operations, file types, file structure, access methods, Directory- structure-single level directory system, two level directory system, hierarchical directory system, directory operations, protection, security, allocation method. Case Study: Unix File Management and Security
6	Input/output System: Principles of I/O hardware, I/O devices, device controller, DMA, Principles of I/O software-goals, interrupt handler, device driver. Mass storage structure-disk structure, disk scheduling (FCFS, SSTF, SCAN, LOOK, C-SCAN, C-LOOK) Case Study: Input output management in Unix

Course Number	Course Name	L-T-P- Credits	Year of Introduction
302	Software Engineering	3L-1T-0P = 4C	2018

Course Objective:

To introduce the current methodologies involved in the development and maintenance of Software over its entire life cycle.

Learning Outcome: At the end of this course, student should be able to

- Understand life cycle models, Requirement elicitation techniques, understand the concept of Analysis and Design of software.
- Develop SRS as per any of the existing standards.
- Implement software engineering concepts in software development to develop quality software.

Pre-requisites:

Preliminary knowledge of computer, their operations and applications.

References (Books, Websites etc):

- SOFTWARE ENGINEERING A PRACTITIONERS APPROACH seventh edition BY Roger S. Pressman McGraw Hill International Edition.
- Software Engineering by Sommerville, Pearson Education, 7th edition
- Software Engineering by K.K. Aggarwal & Yogesh Singh, New Age International Publishers.

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

www.co	oursera.com		
	Course Plan		
Unit	Contents		
1	Introduction to Software Engineering:		
	Software, Program vs Software, software characteristics, Definition of Software		
	Engineering, importance, principles of software engineering, Difference between		
	software engineering and software programming, Members involved in software		
	development.		
2	Software process and Feasibility study:		
	Need of Feasibility study, types of Feasibility study, Cost Benefit Analysis.		
	General software development life cycle with all phases. Overview of software models		
	(Waterfall, Prototyping, and Spiral and Rapid Application Development model).		
3	Requirement Engineering Concepts and Methods:		
	What is Requirement Engineering, Types of requirements, Requirement elicitation		
	techniques- Traditional methods and Modern methods, Verification and validation		
	process. Principles of Requirement Specification, Software Requirement Specification		
	document Outline Characteristics of good SRS: - correct, complete, unambiguous,		
	consistent, modifiable, traceable, Understandable		
4	Analysis and Structured System Design tools:		
	Analysis and Design Tools: Entity-Relationship Diagrams, Decision Tree and		
	Decision Table Data Flow Diagrams (DFD) Data Dictionary Elements of DD		

	Advantage of DD, Pseudo code, Input And Output Design			
	Structured System Design:			
	Modules Concepts and Types of Modules Structured Chart, Qualities of Good			
	Design, Coupling, Types of Coupling, Cohesion, Types of Cohesion, CASE			
	STUDIES (Based on Above Topic)			
5	Software Testing and Software Quality Assurance			
	Software Testing:			
	Definition, Test characteristics, Types of testing: Black-Box Testing, White-Box			
	Testing, Unit testing, Integration testing, Validation, Verification.			
	Quality concept:			
	(Quality, quality control, quality assurance, cost of quality), SQA activities, SQA plan.			
	Formal Technical review: Review meeting, review reporting and review guidelines			
	Software Configuration Management: - What is configuration management, Baseline,			
	Software Configuration items, SCM process- Identification of objects, Version control and			
	Change control.			
6	Software Maintenance:			
	What is software maintenance? Problems during software maintenance.			
	Categories of Software Maintenance: Corrective maintenance, Adaptive			
	maintenance, Perfective maintenance, and preventive maintenance. Cost of			
	Maintenance, Maintenance Activities.			
	Maintenance Process and Models:			
	Maintenance processes, Fix Model, Iterative Enhancement Model, Reuse Oriented			
	Model, Boehm Model, and Taute's Models.			

Course Number	Course Name	L-T-P Credits	Year of Introduction
303	DBMS – II	3L - 1T - 0P = 4C	2018

Course Objectives:

The main objective is to teach the concepts related to database its techniques and operations. SQL (Structured Query Language) is introduced in this subject. This helps creates strong foundation for application of data design.

Expected Outcome:

At the end of this course, the student should be able to:

- Creating tables, and queries using SQL
- Applying SQL Operators and SQL Functions in the created tables in SQL;
- Writing and solving complex queries based on joins, sub queries
- Writing PL/SQL blocks, objects

Text Books:

Ivan Bayross. SQL, PL/SQL The Programming Language of Oracle 3rd Revised Edition BPB Publications

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

Syllabus

Synabus	
1.	Introduction to Oracle and SQL:
	Introduction to Oracle: History, Features, Versions of Oracle, Oracle File
	Management, Spool command
	SQL:
	Defining a database in SQL, Components of SQL: DDL, DML, DCL, DQL, SQL query
	Rules, Data types, Keywords, Delimiters, Literals.
	DDL Commands – Defining a database in SQL, Creating table, changing table definition,
	removing table.
	DML Commands- Inserting, updating, deleting data.
	DQL Commands: Select Statement with all options.
	Renaming table, Describe Command, Distinct Clause, Sorting Data in a Table.
	Data Constraints: Primary key, Foreign Key, NOT NULL, UNIQUE, CHECK
	constraint.
2.	Operators:
	Arithmetic, Logical, Relational, Range Searching, Pattern Matching, IN & NOT IN Predicate,
	all, % any, exists, not exists clauses,
	Set Operations: Union, Union All, Minus, Intersect.
3.	Joins and Oracle Functions:
	Join Concept. Simple join, equi join, non equi join, Self join, Outer join,
	Sub queries, Aggregate Functions, Numeric Functions, String Functions, Conversion

	functions, Date conversion functions, and Date functions.		
4.	Database Objects:		
	Index: Creating index, simple index, composite index, unique index, dropping indexes,		
	multiple indexes on table		
	Sequence: Creating sequence, altering sequence, dropping sequence.		
	Views: Concept, creation, usage		
	Objects: declaring and initializing objects in SQL, Manipulating object in PL/SQL		
5.	Introduction to PL/SQL programming:		
	Introduction, Advantages, PL/SQL Block, PL/SQL Execution Environment, PL/SQL		
	Character set, Literals, Data types, Variables, Constants, Displaying User Message on screen,		
	Conditional Control in PL/SQL, Iterative Control Structure: While Loop, For Loop, Goto		
	Statement		
6.	Advanced Programming Techniques of PL/SQL:		
	Cursors:		
	Introduction, Types of Cursors: Implicit Cursor, Explicit Cursors, Parameterized cursors,		
	Programs on cursors		
	Triggers:		
	Introduction, Use of triggers, Types of Triggers, Creating triggers, Examples on Triggers		
	Stored Procedures / Functions:		
	Introduction, How oracle executes procedures/ functions, Advantages, How to create		
	Procedures & Functions, Examples		

Course Number	Course Name	L-T-P- Credits	Year of Introduction
304	Statistics	3L-1T-0P=4C	2018

Course Objective:

The main objective is to introduce basic concepts of statistics to the students and make them competent in collecting and analyzing the data by using statistical techniques

Expected Outcome: At the end of this course, student is expected to

- Tabulate the raw data by using frequency distribution and represent the data graphically.
- Analyse the data by using measures of central tendancy and dispersion
- Estimate the value of dependent variable
- Generate the relationship between two variables in the form of degree or equation

Prerequisite:

Students should have basic knowledge of use of calculator and research attitude

References:

- 1) Fundamentals of Statistics, S.C. Gupta, Himalaya Publishing House (5th Edition)
- 2) Business Statistics, S.P. Gupta, M.P. Gupta –Sultan Chand & Sons, New Delhi (16th Edition)

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

	Course Plan
Unit	Contents
1	Introduction to Statistics: Definition of Statistics, Importance of Statistics, Scope of statistics: Economics, Computer Science, Business and Management, limitations of Statistics.
2	Data Collection and representation:
	Primary and Secondary data, Sources of Data collection, Tabular Representation of data: Ungrouped and grouped frequency distribution, Graphical representation of data: Simple bar, subdivided bar, percentage bar diagram, pie diagram, histogram, frequency polygon, ogive curves.
3	Measures of central tendency: a)Mean: Definition, problems on mean for listed data items, discrete distribution and continuous distribution, merits and demerits b)Median: Definition, problems on median for listed data items, discrete distribution and continuous distribution, merits and demerits c) Mode: Definition, problems on mode for listed data items, discrete distribution and continuous distribution, merits and demerits.
4	Measures of Dispersion: a)Range: Definition, problems on range for listed data items, discrete distribution and continuous distribution, merits and demerits of range b)Mean Deviation: Definition, problems on mean deviation about mean for listed data items, discrete distribution and continuous distribution, merits and demerits

	c) Standard Deviation: Definition, problems on standard deviation for listed data items, discrete distribution and continuous distribution, merits and demerits. d)Deciles, percentiles, quartiles
5	Regression and Correlation: a) Regression: Definition, regression equations, regression coefficients, problems on finding regression equations and estimations b) Correlation: Definition, Karl Pearson's correlation coefficient, Spearman's Rank correlation with correction factor
6	Time series analysis: Components of Time series Analysis, Fitting a straight line y=ax+b, fitting a curve y=ax²+bx+c,3 yearly and 5 yearly moving averages

Course Number	Course Name	L-T-P-Credits	Year of Introduction
305	Multimedia Technology	3L-1T-0P=4C	2018

Course Objective:

The main objective of this course is to know the concept of multimedia by students. To know different software tools used in multimedia technology. To know multimedia computing.

Expected Outcome: After learning this course, student will be able

- To understand about various interactive multimedia devices, the basic concept about images and image formats.
- To understand different software tools used in multimedia.

Reference Books:

- Principles of Multimedia Ranjan Parekh, Publisher: Tata McGraw Hills
- Multimedia: Making It Work (8th Edition) by Tay Vaughan, Publisher: Tata McGraw Hills.
- Multimedia Communications: Applications, Networks, Protocols and Standards Fred Halsall,
 Publisher: Pearson Education.

Suggested MOOC:

- 1) www.openlearning.com
- 2) www.mooc-list.com
- 3) www.coursera.org

	Course Plan							
Unit	Contents							
1	What is multimedia? History of Multimedia, Steps for Creating multimedia presentation, Delivering							
	multimedia, Where to Use multimedia? (Business, Schools, Home, and Public Places), Multimedia							
	authoring tools, types of multimedia authoring tools, features of multimedia authoring tools.							
2	Storage technology, Magnetic media (Hard disk, RAID), Optical Media (CD Storage, CD standards),							
	DVD (Size and capacity of DVD, DVD video, DVD audio).							
3	Using text in multimedia, text types, designing with text, Hypertext and Hypermedia, Characteristics							
	of Hypertext and Hypermedia. Using image in multimedia, image color models, Dithering, Image file							
	formats, Macintosh formats, Windows formats, Cross-platform formats.							
4	What is sound? Characteristics of Sound, Digital Audio, MIDI audio, MIDI Vs Digital audio, Audio							
	file formats, Copyright issues. Principles of animation, Animation techniques, Animation file							
	formats, Making animation (A Rolling Ball, A Bouncing Ball), Creating animated scene.							
5	Working of video, Video signal formats (Component Video, Composite Video and S-Video), Digital							
	Video, Digital Video Standards (EDTV, CCIR Recommendations), HD Video and HDTV.							

Multimedia communications, Multimedia information representation, Multimedia networks, Multimedia applications, Media types, Communication modes, network types, Multipoint conferencing, Network QOS.

Course Number	Course Name	L – T – P Credits	Year of Introduction	
306	Lab on Oracle and Multimedia	0L-0T-4P=2C	2018	

Course Objectives:

The main objective is to teach the concepts related to SQL (Structured Query Language) and multimedia. The different SQL commands to be introduced. It helps to the students in writing SQL queries and its implementations. It basically helps to design and develop database structure. This is foundational course for building up database and processing through different queries.

Expected Outcome:

At the end of this course, the student should be able to:

- Creating tables, and queries using SQL
- Applying SQL Operators and SQL Functions in the created tables in SQL;
- Writing and solving complex queries based on joins, sub queries
- Writing PL/SQL blocks, objects
- Creating multimedia file
- Understanding the use of multimedia in web sites

Text Books:

Ivan Bayross. SQL, PL/SQL The Programming Language of Oracle 3rd Revised Edition BPB Publications

Suggested MOOC:

In house on www.bharatividyapeeth.edu

Part A: Lab on Oracle

Q. No.	Question								
1	Create follow	wing tables in you	ır user v	with specified constraints.					
	Client_Master								
	Column Name	DataType	Size	Constraints					
	ClientNo	VARCHAR2	6	PRIMARY KEY, First Letter must start with 'C'					
	Name	VARCHAR2	20	NOT NULL					
	Address	VARCHAR2	30						
	City	VARCHAR2	15						
	State	VARCHAR2	15						
	PinCode	NUMBER	6						
	Bal_Due	NUMBER	10,2						
	Product_Ma	<u>ster</u>							
	Column Name	DataType	Size	Constraints					
	ProductNo	VARCHAR2	6	PRIMARY KEY, First Letter must start with 'P'					

Description	VARCHAR2	20	NOT NULL
ProfitPercent	NUMBER	2,2	NOT NULL
UnitMeasure	VARCHAR2	10	NOT NULL
QtyOnHand	NUMBER	8	NOT NULL
ReOrderLevel	NUMBER	8	NOT NULL
SellPrice	NUMBER	8,2	NOT NULL, Cannot be 0
CostPrice	NUMBER	8,2	NOT NULL, Cannot be 0

SalesMan_Master

Column Name	DataType	Size	Constraints
SalesManNo	VARCHAR2	6	PRIMARY KEY, First Letter must start with 'S'
Name	VARCHAR2	20	NOT NULL
Addresss	VARCHAR2	30	
City	VARCHAR2	20	
State	VARCHAR2	20	
SalsAmt	NUMBER	8,2	NOT NULL Cannot be 0
Target	NUMBER	6,2	NOT NULL, Cannot be 0
YtdSales	NUMBER	6,2	NOT NULL, Cannot be 0

2 Insert following records into a related table.

Data for Client_Master

ClientNo	Name	City	PinCode	State	Bal_Due
C00001	Ivan Bayross	Bombay	400054	Maharashtra	15000
C00002	Vandan Saitwal	Madras	780001	Tamil Nadu	0
C00003	Pramada Jaguste	Bombay	400057	Maharashtra	5000
C00004	Basu Navindagi	Bombay	400056	Maharashtra	0
C00005	Ravi Sreedharan	Delhi	100001	Delhi	2000
C00006	Rukmini	Bombay	400050	Maharashtra	0

Data for Product_Master

ProductNo	Description	ProfitPerce nt	UOM	QtyOnHan d	ReOrderLe vel	SellPr ice	CostP rice
P00001	1.44 Floppies	5	Piece	100	20	525	500
P03453	Monitors	6	Piece	10	3	12000	11280
P06734	Mouse	5	Piece	20	5	1050	1000
P07865	1.22 Floppies	5	Piece	100	20	525	500
P07868	Keyboards	2	Piece	10	3	3150	3050
P07885	CD Drive	2.5	Piece	10	3	5250	5100
P07965	540 HDD	4	Piece	10	3	8400	8000
P07975	1.44 Drive	5	Piece	10	3	1050	1000
P08865	1.22 Drive	5	Piece	2	3	1050	1000

Data	for	Salesman	Master
Data	101	Daicsillali	Masici

SalesMan No	Name	Address	City	PinCode	SalAmt	Target	YtdSales	Rem arks
S00001	Kiran	A/14, Warli	Bombay	400002	3000	100	50	Good
S00002	Manish	65, Nariman	Bombay	400001	3000	200	100	Good
S00003	Ravi	P-7, Bandra	Bombay	400032	3000	200	100	Good
S00004	Ashish	A/5, Juhu	Bombay	400044	3500	200	150	Good

3 Describe all tables.

Retrieve all records.

4 Create following tables in your table with specified constraints.

Sales_Order

Column Name	DataType	Size	Constraints
SalesOrderNo	VARCHAR2	6	PRIMARY KEY, First Letter must start with 'O'
SalesOrderDate	DATE		
ClientNo	VARCHAR2	6	FOREIGN KEY referencing Client_Master
DelyAddress	VARCHAR2	25	
SalesManNo	VARCHAR2	6	FOREIGN KEY referencing Salesman_Master
DelyType	CHAR	1	Delivery: Part(P)/Full(F), Default 'F'
BilledYN	CHAR	1	
DelyDate	DATE		Cannot be less than SalesOrderDate
OrderStatus	VARCHAR2	10	Values IN('In Process', 'Fulfilled', 'BackOrder', 'Canceled')

Sales_Order_Details

Column Name	DataType	Size	Constraints
SalesOrderNo	VARCHAR	6	PRIMARY KEY, FOREIGN KEY referencing
	2		Sales_Order
ProductNo	VARCHAR	6	PRIMARY KEY, FOREIGN KEY referencing
Troductivo	2	U	Product_Master
QtyOrdered	NUMBER	8	
QtyDispatched	NUMBER	8	
ProductRate	NUMBER	10,2	

Challan_Header

Column Name	DataType	Size	Constraints
ChallanNo	VARCHAR 2	6	PRIMARY KEY, First Letter two letter must start with 'CH'
SalesOrderNo	VARCHAR 2	6	FOREIGN KEY referencing SalesOrderNo

ChallanDate	DATE		
BilledYN	CAHR	1	Values IN('Y','N'), Default 'N'

Challan_Details

Column Name	DataType	Size	Constraints
ChallanNo	VARCHAR	6	PRIMARY KEY, FOREIGN KEY referencing
Chananino	2	U	Challan_Header
ProductNo	VARCHAR 2	6	FOREIGN KEY referencing Product_Master
QtyDispatched	NUMBER	4,2	NOT NULL

5 Insert following records into a related table.

Data for Sales_Order

SalesOrder No	SalesOrderDa te	ClientNo	DelyTy pe	BilledY N	SalesMan No	DelyDate	Orde rStat us
O19001	12-Jan-96	C00001	F	N	S00001	20-Jan-96	IP
O19002	25-Jan	C00002	P	N	S00002	27-Jan-96	C
O46865	18-Feb-96	C00003	F	Y	S00003	20-Feb-96	F
O19003	3-Apr-96	C00001	F	Y	S00001	7-Apr-96	F
O46866	20-May-96	C00004	P	N	S00002	22-May-96	\mathbf{C}
O10008	24-May-96	C00005	F	N	S00004	26-May-96	IP

Data for Sales_Order_Details

SalesOrderNo	ProductNo	QtyOrdered	QtyDispatched	ProductRate
O19001	P00001	4	4	525
O19001	P07965	2	1	8400
O19001	P07885	2	1	5250
O19002	P00001	10	0	525
O46865	P07868	3	3	3150
O46865	P07885	3	1	5250
O46865	P00001	10	10	525
O46865	P03453	4	4	1050
O19003	P03453	2	2	1050
O19003	P06734	1	1	12000
O46866	P07965	1	0	8400
O46866	P07975	1	0	1050
O10008	P00001	10	5	525
O10008	P07975	5	3	1050

Data for Challan_Header

ChallanNo	SalesOrderNo	ChallanDate	BilledYN
CH9001	O19001	12-Dec-95	Y

					T
	CH6865	O46865	12-Nov-95	Y	
	CH3965	O10008	12-Oct-95	Y	
	Data for Chall	an_Details		_	
	ChallanNo	ProductNo	QtyDispatched		
	CH9001	P00001	4		
	CH9001	P07965	1		
	CH9001	P07885	1		
	CH6865	P07868	3		
	CH6865	P03453	4		
	CH6865	P00001	10		
	CH3965	P00001	5		
	CH3965	P07975	2		
6	Describe all ta	ables.			
	Retrieve all re	ecords.			
7			Write down follow		
			Operators and Patt		
					l_Price*0.05 and Sell_Price*1.05
					ease and New Price respectively.
				ime, ado	dress, city for all clients in
		BAY' or 'DEI		. Danaan	et vole and Danfit Dansont is heteroon
	· ·	30 both inclusive	-	i Percei	nt where Profit Percent is between
			ve. where the second let	ter of n	ame is 'r' or 'h'
	,	* *			character long and the first two
		ters are 'ja'.	, city where name	15 5-0	character long and the first two
8	Based on abov	e created tables	Write down follow	ving que	eries.
	Grouping				
	,				ordered for each product.
	· ·	Product No and 01', 'P03453'.	l description for wh	iich tota	al qty_ordered of the products
9			Write down follow	ving and	eries.
	Manipulating l			75	
			SalesOrderNo, Clie	entNo.	SalesOrderDate for all the orders
					The SalesOrdereDate should be
	-	DD/MM/YY' fo	_		
10		re created tables	Write down follow	ving que	eries.
	<u>Joins</u>		111 0 1 0 1	~	
					entName, SalesOrderDate for all
				_	rder of date. The SalesOrdereDate
			'DD/MM/YY' for		and for each and deat
11					ered for each product.
11.	Dased on abov	ve created tables	s Write down follow	wing qu	eries.

	Print the information of the client_Master, product_master, sales_order table in the
	following format fro all records:
	{Description} worth Rs. {total sales for the product} was ordered in the month of {s_order_date}
12.	Based on above created tables Write down following queries.
12.	Find the list of clients who stay in city 'Bombay' or city 'Madras' or city 'Delhi'.
13.	Based on above created tables Write down following queries.
	Using UNION, INTERSECT and MINUS Clause
	a) Select all clients and the salesman in the city of 'Bombay'.
	b) Select salesman name in 'Bombay' who has at least one client located at
	'Bombay'.
	c) Select all the productno of non-moving items in the product_master table.
	d) Select the productno, description, qty_on_hand, cost_price of non-moving items
	in the product_master table.
14.	Based on above created tables Write down following queries.
	a) Retrieve the list of names and the cities of all the clients.b) List the various products available from the product_master table.
	c) Find the names of the clients having 'a' as the second letter in their names.
	d) Find the list of clients who stay in city 'Bombay' or city 'Madras' or city 'Delhi'.
	e) Print the list of clients whose bal_due greater than values 10000.
	f) Display the Order Information for Clients 'C00002' and 'C00001'.
	g) Find the products whose selling price is more than 1500 and also find the new
	selling price as original selling price * 15.
	h) List the products in sorted order of their description.
	i) Calculate the average price of all the products.
	j) Determine the maximum and minimum products prices. Rename the titles as 'Max-Price' and 'Min-Price' respectively.
	k) Count the number of products having price greater than or equal to 1500.
	l) Find all the products whose Qty_On_Hand is less than Re_Order_Level.
	m) Change the Sales_Order_Date of Client_No 'C00001' to 24/07/96.
	n) Change the cost price of '1.22 Floppy Drive' to Rs. 950.00.
	o) Delete all records having delivery date before 10 th July' 96
15.	Exercise following functions using DUAL Table.
	• Number Functions 1 ABS (2 MOD (m. n) 2 POWER (m. n) 4 POUND (n. n)
	1. ABS () 2. MOD (m, n) 3. POWER (m, n) 4. ROUND (n, m) 5. SIGN (n) 6. SORT (n) 7. TRUNG (n, m) 8. GREATEST ()
	5. SIGN (n) 6. SQRT (n) 7. TRUNC (n, m) 8. GREATEST () 9. LEAST ()
). LLAST ()
	Aggregate Functions
	1. AVG () 2. MIN () 3. COUNT (*) 4. COUNT (expr)
	5. MAX () 6. SUM ()
	<u>Character Functions</u>
	1. ASCII () 2. CHR () 3. INITCAP () 4. INSTR ()
	5. LENGTH () 6. LOSER () 7. UPPER () 8.LTRIM ()

	9. RTRIM () 10. LPAD () 11. RPAD () 12.
	9. KTRIM () 10. LFAD () 11. KFAD () 12. SOUNDEX ()
	SOUNDEA ()
	Date Functions
	1. ADD_MONTHS () 4. LAST_DATE () 5. NEVT_DATE ()
	2. MONTHS_BETWEEN () 5. NEXT_DATE ()
1.0	3. TRUNC () 6. SYSDATE ()
16.	Granting and Revoking Privileges to/from user
	a) Grant all privileges on the table product_master to the user Pradeep.
	b) Grant SELECT and UPDATE privilege on table client_master to Neeta.
	c) Grant all privileges on the table client_master to the user Ivan with grant option.
	d) Select all records from product_master table belonging to Sunita.
	e) Revoke DELETE privilege on supplier_master from Florian.
	f) Revoke the remaining privileges on supplier_master that were granted to Florian.
17.	Writing PL/SQL Block
	a) Write a PL/SQL Block to generate any n odd and even numbers.
	b) List the contents of product_master.
	c) Write a PL/SQL Block that inverse the string or number. [if given number is 8973
	then its inverse is 3798]. If the price of the product 'P00001' is < 4000 then
	change the price to 4000. The price change is recorded in the old_price table along
	with product_no and the date on which price was changed last.
	d) Write a PL/SQL block that processes an order for "540 HDD".
	[Check the availability of the product, if yes update its value.]
18.	Writing CURSORS
	1. Write a PL/SQL block that updates the acctmast table and sets the balance
	depending upon the account is debited or credited. The updation should be done
	only for those values that are not processed i.e. the processed flag is 'N' in the
	accttrans table.
	acctmast (acctno*, name, balance)
	accttrans (acctno, trndate, debt_crdt, amount, processed)
	2. The HRD manager has decided to raise the salary of employees by 0.15. Write a
	PL/SQL block to accept the employee number and update the salary of that
	employee. Display appropriate message based on the existence of the record in the
	employee table.
	3. The HRD manager has decided to raise the salary of employees working as
	"Programmers" by 0.25. Write a PL/SQL block to accept the employee number
	and update the salary of that employee. Display appropriate message based on the
	existence of the record in the employee table.
	4. Create following 2 tables
	item-mast (item-id*, description, bal-stock)
	item-trans (item-id, description, operation, qty, status)
I	-> the operations are for UPDATE – U, for INSERT –I, for DELETE –D
	Based on the value in the operation column of table item-trans the records for table
	item-mast is inserted, updated or deleted. On the basis of success/failure of insert,
	<u> </u>

Following are the 3-cases which are to be taken care of:

- if operation = 'I' then the item-id against along with description and qty is inserted into the required columns of the table item-mast. If the insert is successful then the status field of item-trans table is updated to 'SUCCESSFUL' else 'ITEM ALREADY EXIST'.
- if operation = 'D' then row from item-mast is deleted whose item-id is equal to the item-id in the table item-trans with the operation column having the value 'D'. If delete is successful then the status column of item-trans table is updated to 'SUCCESSFUL' else 'ITEM DOES NOT EXIST'.
- if operation = 'U' then the qty against this operation column is added to balstock column of the table item-mast where item-id of table item-mast is same as that of item-trans. if update is successful then the status of item-trans table is updated to 'SUCCESSFUL' else 'ITEM DOES NOT EXIST'.

Write a parameterized CURSOR that defines all the above cases.

19. Writing TRIGGERS

1. Create a transparent audit system for a table client-master. The system must keep track of the records that are being deleted or modified and when they have been deleted or modified.

client-master (client-no, name, city, state, pin, bal-due) audit-client (client-no, name, bal, operation, o-date)

- operation: the operation performed on the client-master table
- o-date: the date when the operation was performed.
- 2. Write a database triggers that checks that the qty-on-hand does not become negative.

20 Writing PROCEDURES

Create following 2 tables

item-mast (item-id*, description, bal-stock)

item-trans (item-id, description, operation, qty, status)

-> the operations are for UPDATE – U, for INSERT –I, for DELETE –D

Base on the value in the operation column of table item-trans the records for table item-mast is inserted, updated or deleted. On the basis of success/failure of insert, update and delete operation the status column in the table item-trans is updated with appropriate text indicating success or reason for failure.

Following are the 3-cases which are to be taken care of:

- i. if operation = 'I' then the item-id against along with description and qty is inserted into the required columns of the table item-mast. If the insert is successful then the status field of item-trans table is updated to 'SUCCESSFUL' else 'ITEM ALREADY EXIST'.
- ii. if operation = 'D' then row from item-mast is deleted whose item-id is equal to the item-id in the table item-trans with the operation column having the value 'D'. If delete is successful then the status column of item-trans table is updated to 'SUCCESSFUL' else 'ITEM DOES NOT EXIST'.
- iii. if operation = 'U' then the qty against this operation column is added to bal-stock column of the table item-mast where item-id of table item-mast is same as that of item-trans. if update is successful then the status of item-

trans table is updated to 'SUCCESSFUL' else 'ITEM DOES NOT EXIST'.

Write a database procedure which will check for the existence of item-id in the table item-mast. The procedure must have one argument which receives a value for which a matching pattern for item-id in the table item-mast and another which will return value indicating whether a match has been found or not. The value returned by the procedure can be used to make a decision to perform further processing or not.

Part B: Lab on Multimedia

Q.No.	Question
1	Create a new document in a word processing application. Next, type in a line of text and copy the line five times. Now change each line into a different font. Recopy the entire set of lines three times. Finally, change the size of the first set to 10-point text, the second set to 18-point text, and the third set to 36-point text. a) Which of the smallest lines of text is most readable? b) Which line of text stands out the most?
2	Download three different images from a web site. One should be photographic, one should be a graphic (solid colors or gradients), and one should be a mix. Convert the images to 256 colors. Use the tools available to use different dithering patterns and palettes. Print out the files before and after reducing to 256 colors. Write the file sizes on each one.
3	Visit different web sites. Describe the use of colors for each in subjective terms. Is each site vibrant? childish? muted? subtle? Why? What cultural or other factors determined the color selection? Print out a page from each site, and write a paragraph describing the colors and images used in each one.
4	Open an image in an image-editing program capable of identifying colors. Select three different pixels in the image. Sample the color and write down its value in RGB, HSB, CMYK, and web (hexadecimal) color.
5	Visit three web sites that use sound (you may need to find Flash-based web sites). Where, when, and how is sound used? Does the sound fit the mood of the site? Is there background sound? Can the sounds be turned on and off? Document your findings.
6	Locate three web sites that offer "royalty-free" or "buyout" music. Such sites almost always allow visitors to listen to low-quality samples. What formats are the samples provided in? Listen to some of the samples. Try to identify which are synthesized and which are actual instruments playing the music. What are the license arrangements for using the music? Document your findings, noting the various lengths and formats the music is provided in.
7	Use a search engine to search on the words "animation" and "definition." Create a document that provides many different definitions of the term animation. Describe the differences among definitions. Which elements make the most difference among them—type of motion, process used for creation, method of playback, or something else? What do all (or, at least, most) of the definitions have in common?
8	Conceptualize a brief animated sequence. Include a number of moving elements that move into and out of the frame. Consider where the key frames should be. How do the elements move? Do they get bigger or smaller? Do they rotate? Do they "deform" (change shape)?

	Create a storyboard with sketches showing at least ten of the key frames.
9	Locate three web sites that include video clips. What format are they served in? Examine
	the HTML source code to discover what method of video delivery is used. Make a note of
	your findings.
10	Prepare five graphic images using paint or drawing program. Be sure to include a variety
	of colors and contrasts. Add text to the images. Use small text, large text, text with serifs,
	bold text, and text in contrasting and similar colors. Add drop shadows. Add boxes and
	other shapes to the images, in various weights.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
307	Lab on Linux Operating	0L-0T-4P=2C	2018
	System		

Course Objective:

The student would be able

- To obtain knowledge of how to manage files in Linux system.
- To understand Linux commands and write shell programming.
- To grasp the concepts of User Management in Linux.
- To control the system running Ubuntu operating system.

Expected Outcome:

The course is to provide the knowledge of the Linux Operating System. This course intends to teach various features that will help the students to use and learn the working of Ubuntu /Red Hat operating system

Prerequisite:

Students should have basic knowledge of working on an operating system.

- Linux for beginners: An introduction to the linux operating system and command line
- Linux: the complete reference, sixth edition paperback by Richard Petersen, McGraw Hill education
- Unix shell Programming: by yashwant Kanitkar
- UNIX Concepts and Applications by Sumitabha Das

Course Plan				
Unit	Contents			
1	Introduction to Linux Operating system, various flavors of Linux O.S., Learning to use and Install Linux, Booting Any one flavor of Linux like ubuntu, red hat etc, Starting up ,Logging in, Exploring the desktop ,Working with virtual desktops, Getting Everything up and running ,Viewing your hardware , Getting online Using an Ethernet Card ,Joining wireless network ,Configuring Email and instant messaging, Adding a Printer , Configuring a local printer, Configuring a network printer, Setting up digital imaging devices, Transferring photos from digital camera, Configuring scanner, Configuring Bluetooth.			
	General Purpose Utilities: banner (display a blown-up message), cal (The calendar),			
2	date-display the system date, who-Login detail tty-knowing your terminal uname-know your machine name passwd-change your password lock-lock your terminal echo-display message bc-the calculator. who am i,- display login name			
3	Navigating the file system:- pwd-checking your current directory, cd-changing directories, mkdir-Making directories			

	umdir moving directories			
	rmdir-moving directories			
	Is-listing files			
	Handling Ordinary files:			
	cat-displaying and creating files,			
	touch-creating empty file			
	cp-copying a file			
	rm-deleting files			
	mv-renaming files			
	more-paging output			
	lp-printing a fiile			
	file-know the file type			
	wc-line, word and character counting			
	split-splitting file in to multiple files			
	cmp-comparing two files			
	commfinding common			
	chmod-changing file permission			
	files searches using find command,			
	locate command, mount and unmount command. Understanding vi modes, Using vi to edit the			
	file, Creating a new text file using vi, Searching through files.			
	Filters:			
	pr- paginating files			
	head-displaying the beginning of a file,			
	tail- displaying the end of file			
	cut- slitting a file vertically			
	paste- pasting file			
4	sort- ordering file			
-	uniq- locating repeated line			
	nl- line numbering			
	tr-translating characters.			
	regular expressions and grep to find text			
	ps-process status			
	kill-terminate process			
	Other process related commands			
5	sh command, pattern matching- the wild cards, escaping-the backslash(\), quoting, redirection,			
	pipes, tees			
	What is Shell, Different types of shells, Shell as command processor, shell variables, creating			
	command substitution, various shell scripts using functions, conditionals, loops, customizing			
6	environment			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
308	Community Work III	2L-0T-0P=2C	2018

Course Objective:

This course aims to expose the students to the societal issues and help them participate in the community service through trips/events organized at institute, state level etc and also to Volunteer at events like fundraising activities, fairs, festivals, slums, nonprofit organization etc.

- To expose the students towards social reality and role of community development for social upliftment and well being
- To involve students in community work through active involvement and participation

Expected Outcome:

Students will be able to know the community needs and understand their role towards community development.

Reference Books:

- An Introduction to Community Development, Rhonda Phillips, Robert Pittman 2014
- Community Development in Asia and The Pacific, Manohar S. Pawar, 2009

Online Resources:

 $\underline{https://community-wealth.org/sites/clone.community-wealth.org/files/downloads/tool-enterprise-directory.pdf}$

https://www.ahaprocess.com/solutions/community/events-resources/free-resources/

Plantation Drive, Environment awareness activities etc.

Community Hours:

Participate in community service trips/events organized at institute, state level etc , Volunteer at events like fundraising activities, fairs, festivals, slums, non profit organization etc , Submit a report on a particular type of community involvement undertaken.

MOOCs:

https://alison.com/course/diploma-in-community-development

Unit Contents Community work through Education: Teaching at Schools, Teaching at Orphanages, Teaching to poor children ,study the role of government in the education sector ,study the NGOs particularly working in education sector. Community Work for Slums: Learn the government facilities, NGOs which are working for the slums and try to connect any NGO. Community Work for Environment: Role of Govt. and NGOs which are working to save the environment, Initiatives like

Clean your city drive, Cycle day, Awareness of Dry and wet waste classification, Tree

Course Number	Course Name	L-T-P- Credits	Year of Introduction
308	Start-Up	2L-0T-0P=2C	2018
	Management		

The objectives of the course is

- To Introduce to the students the idea of start ups and their role in the society and nation
- To impart knowledge about the organization and management of start ups

Expected Outcome:

Students will be able to understand the role of start ups and case studies of well known start ups in India.

Reference Books:

- Khanka S. S. Entrepreneurship Development, S. Chand.
- Burns, P. (2001). Entrepreneurship and small business. New Jersey:Palgrave.
- Mullins, J. (2004). New business road test. New Delhi: Prentice Hall.

Online Resources:

https://www.entrepreneur.com/

https://www.shopkeep.com/blog/the-7-best-free-resources-for-planning-your-new-business

MOOCs:

https://startupindia.upgrad.com/ - Startup India Learning Programme Swayam

	Course Plan		
Unit	Contents		
1	Meaning of Start ups, Formation of a start up, idea generation for start ups, scaling up process.		
2	Managing a startup, Customer Development, Market Sizing, Lean Startups, Support by government for startups,		
3	Case Studies on well known startups.		

Course Number	Course Name	L-T-P- Credits	Year of Introduction
308	Agro Tourism	2L-0T-0P=2C	2018

The objectives of the course are to familiarize students with principles and relationship between tourism and agricultural activities.

Expected Outcome:

Students will be able to obtain and diversify knowledge from tourism, rural tourism and their specific form agri-tourism.

Reference Books:

- Talwar, Prakash. Travel and Tourism Management. Gyan Books Pvt., Ltd.,Main Ansari Road, Darya Ganj, New Delhi- 110 002.
- Bagri, S. C. Trends in Tourism Promotion 2003.International Books Distributors, 9/3, Rajpur Road, Dehradun-248 001 Uttarakhand (India).

Online Resources:

http://www.agritourism.in http://www.ecoindia.com

MOOCs:

https://www.mooc-list.com/tags/tourism

https://www.coursera.org/ https://swayam.gov.in/

https://alison.com/courses?query=agriculture+tourism

Course Plan

Unit	Contents
1	Introduction, importance, scope, forms of agro-tourism, advantages and implementations, sustainability component, difficulties involved.
2	Govt. policies and legislations in respect of tourism and agro-tourism and environment protection laws. Requirements for Agro-tourism Farm, forest, garden, fish tank/ponds, residential huts, etc. Introduction to Indian culture through agro tourism.
3	Profiling the tourist for: age, sex, life cycle, education, employment, income, satisfaction and expectations, values, purpose of visit, accommodation, duration of stay, preferences and perceptions regarding area management, environmental concerns, involvement and responsibility, motivations, etc.

SEMESTER IV

Course Number	Course Name	L-T-P- Credits	Year of Introduction
401	Computer Networks	3L-1T-0P = 4C	2018

The key objective is to acquire a foundational understanding of computer network and communication technologies. Networking concepts will be illustrated using TCP/IP networks. To enable the learner with Network Technologies and applications of Network.

Learning Outcomes:

At the end of this course, student should be able to

- Students will acquire a good knowledge of the computer network, its architecture and operation.
- Student will be able to pursue his study in advanced networking courses (This knowledge will help them to create base for the Network Electives to be studied in the next semesters).
- Students will be able to follow trends of computer networks. So, students will get exposer to advanced network technologies like MANET, WSN, and 4G.

References (Books, Websites etc):

- 1.A.S. Tanenbaum, **Computer Networks** (4th ed.), Prentice-Hall of India, Latest Edition
- 2.W.Behrouz Forouzan and S.C. Fegan, **Data Communication and Networking,** McGraw Hill, Latest Edition

Other Books:

- Network Essential Notes GSW MCSE Study Notes
- Internetworking Technology Handbook CISCO System
- Introduction to Networking and Data Communications Eugene Blanchard
- Computer Networks and Internets with Internet Applications Douglas E. Comer

Suggested MOOC:

	Course Plan		
Unit	Contents		
1	Introduction to Computer Networks:		
	What is Computer Network? Network Goals and Motivations, Application of		
	Networks, Network Topologies, Classification of Networks, Network software:		
	Network Protocols, Protocol Hierarchies, Design issues for the Layers, Connection		
	Oriented and Connectionless Services, Service Primitives, Relation of services to		
	Protocols, Network Models: The OSI Reference Model, The TCP/IP Reference		
	Model, Comparison of OSI and TCP/IP Reference Model, A critique of OSI Model, A		
	critique of TCP/IP Model, Examples of some networks: Internet, X.25, ISDN, Frame		
	relay, ATM, Ethernet, Wireless Lans- (wi-fi)		
2	Data Transmission and Physical Layer:		
	Signals: Analog and Digital Signals, Data Rate, Transmission Impairment, Signal		
	Measurement: Throughput, Propagation Speed and Time, Wavelength, Frequency, Bandwidth,		
	Spectrum Transmission Media& its Characteristics: Guided and Unguided Media,		
	Synchronous and Asynchronous Transmission, Multiplexing: FDM, WDM, TDM, Switching:		
	Circuit, Message and Packet Switching, Mobile Telephone Systems : 1G, 2G, And 3G		

3	Network Layer: Network Layer Design Issues; Routing Algorithms:
	Static/ Dynamic , Direct/ Indirect, Shortest Path Routing, Flooding, Distance Vector
	Routing, Link State Routing, Hierarchical Routing, Broadcast Routing, Multicast
	Routing, Congestion Control Algorithms: General Principal of Congestion Control,
	congestion prevention polices, Load shedding, Jitter Control, IP Addressing: IP-
	Protocol, IP-Address Classes (A, B, C, D, E), Broadcast address, Multicast address,
	Network Mask, Subnetting, Internet control Protocol-ICMP, IGMP, Mobile-IP, IPv6
4	Transport and Application Support Protocols,:
	Transport service, Service Primitives, Internet, and Transport Protocols: TCP/UDP,
	Remote Procedure Calls, RTP, Session Layer: Token Concept Presentation Layer:
	Data Encryption and Data Security, Message Authentication, Application Layer:
	Domain Name Service, Telnet, FTP, SMTP, SNMP, MIME, POP, IMAP,
	WWW,HTTP
5	Advance Networks:
	Concept of 4G Networks, Introduction of 802.16, 802.20, Bluetooth, Infrared, MANET,
	Sensor Networks. Technical Issues of Advanced Networks, Mobile Ad-hoc Networks:
	Introductory concepts, Destination-Sequenced Distance Vector protocol, Ad Hoc On-Demand
	Distance Vector protocol, Wireless Sensor Networks: Sensor networks overview: Introduction, applications, design issues, requirements.
6	Introduction, applications, design issues, requirements. Internet Basics:
0	Concept and Characteristics of Internet, Intranet, Extranet. Structure of Internet
	through Client Sever . Domain name , Website Development formats for Business Applications.
	Applications.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
402	Software Testing	3L-1T-0P=4C	2018

The main objective is to introduce IT in a simple language to all undergraduate students, regardless of their specialization. It will help them to pursue specialized programs leading to technical and professional careers and certifications in the IT industry. The focus of the subject is on introducing skills relating to IT basics, computer applications, programming, interactive medias, Internet basics.

Expected Outcome:

At the end of this course, student should be able to:

- Understand basic concepts and terminology of information technology.
- Have a basic understanding of personal computers and their operations.
- Be able to identify issues related to information security.

References (Books, Websites etc):

- Software Testing by Renu Rajani and Pradeep Oak
- Software Engineering by Roger S. Pressman
- Software Testing Principles And Practices by Srinivasan Desikan and Gopalaswamy
- Ramesh

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

Course	a Dlan

Unit	Contents
1	Introduction to Software Concepts: Introduction, Definition and Characteristics of oftware, Importance of Software, Software types, Software components, Members involved in software development, Overview of SDLC.
2	Introduction to Testing: What is testing, Why, When and How Testing, Importance of Testing. Testing goals and characteristics, Testing during planning stage, Testing during design stage, Testing during coding stage.

Software Testing Lifecycle & Software Testing Process:

Overview of STLC, Principles of Verification and Validation, Techniques of verification (review, inspections, walkthroughs),

V testing model

Software development V & V

Software acquisition V & V

Software supply V & V

Software Testing Process:

Testing process: a) Plan b) Develop c) Execute d) Manage

Conventional Software Architectures.

Software Testing Strategies:

- 4 Test strategies for conventional software
 - a) Unit Testing
 - b) Integration Testing
 - i) Top-Down Integration
 - ii) Bottom-Up Integration
 - iii) Regression Testing
 - iv) Smoke Testing
 - v) Integration test documents
 - c) Validation Testing
 - a. Test Criteria
 - b. Configuration Review
 - c. Alpha and Beta Testing
 - a) System Testing
 - i) Recovery Testing
 - ii) Security Testing
 - iii) Stress Testing
 - iv) Performance Testing

Difference between Testing and Debugging,

The Art of Debugging

a) Debugging Process b) Debugging strategies c) Correcting the Error.

Software Testing Techniques: 5 Overview of Black-Box and White-Box Testing, Methods of White-box Testing: a) Basis Path Testing Flow Graph Notation i) **Independent Program Paths** ii) iii) **Deriving Test Cases Graph Matrices** iv) b) Control Structure Testing i) **Conditional Testing Data Flow Testing** ii) **Loop Testing** iii) Simple Loops **Nested Loops** Concatenated Loop Methods of Black-Box Testing: a) Graph Based Testing b) Equivalence Partitioning c) Boundary Value Analysis d) Orthogonal Array Testing Testing of client/server Architectures, Testing Documentation and Help Facilities, Testing for Real-Time Systems: a) Task Testing b) Behavioral Testing c) Intertask Testing d) System Testing Testing Patterns: a) Pair Testing b) Separate Test Interface c) Scenario Testing Risk Management: 6 Introduction and Characteristics of Risks, Role of Testing in Risk Management, Types of Risks: a) Project Risks b) Technical Risks c) Business Risks d) Predictable Risks e) Unpredictable Risks

Course Number	Course Name	L-T-P- Credits	Year of Introduction
403	Java Programming	3L-1T-0P=4C	2018

The Objectives of the course is to introduce Object Oriented Programming using Java, Make student to use Java for implementing OO Concepts and also make them familiarize to use JDK and Java API for concurrent programming, input/output, Java data structures and GUI (AWT) programming using java.

Expected Outcome:

At the end of this course, student should be able to understand

- Design interfaces, abstract and concrete classes
- Use concurrent programming, java Collections and utility classes
- Able to achieve object persistence using object serialization.
- Design applications using event driven programming.
- Get the main features of Java Programming for Business Applications

References (Books, Websites etc):

- Herbert Schildt, Java: The Complete Reference, McGraw-Hill Osborne Media; Seventh Edition, 2007
- Cay S. Horstmann and Gary Cornell ,Core Java-Volume-I, Sun Core Series, Eighth Edition, 2008
- Bruce Eckel, Thinking In Java Printice Hall, Fourth Edition

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

	Course Plan
Unit	Contents
1	Introduction to Java:
	Features of Java, Java compiler, JVM, Garbage collection, Data types, concept of class
	and object, java naming conventions wrapper classes, control structures in java, arrays
	in java, array of objects.
2	Class and Object Concepts:
	Concepts of OOP, Defining a class, creating objects from class, adding attributes and
	methods to the class, using constructors,
	Passing values to the functions – pass by value, pass by reference, Function
	overloading.
	Modifiers – public, private, protected, default, static, final, Concept of package,
	Introduction to Exception Handling.
3	Inheritance and Polymorphism:
	Concept and importance of inheritance, is-a relationship, types of inheritance,
	Polymorphism – function overriding, dynamic method dispatch.
	Using abstract and final keywords with class declaration, Concept of interface and
	class.

4	Concurrent Programming:	
	Concept of threads, lifecycle of threads, creating threads, Thread class, Runnable	
	interface, Introduction to Tread Synchronization.	
5	Java Input/Output:	
	Concept of streams, types of streams – byte streams, character streams.	
	The Console: System.out, System.in, and System.err, InputStream class, OutputStream	
	class, File class, FileInputStreams, File OutputStream, Reader class, Writer class,	
	FileReader, FileWriter. Buffered streams – BufferedInputStream,	
	BufferedOutputStream, BufferedReader, BufferedWriter. Object Streams	
6	Java Applets and GUI:	
	Applet concept, creating basic applet, applet lifecycle, controlling applet content,	
	introduction to AWT controls – Button, Lable, TextField, TextArea, List, Checkbox	
	and RadioButtons, Scrollbar, Menu etc. (Only AWT Component)	

Course Number	Course Name	L-T-P- Credits	Year of Introduction
404	Operations Research	3L-1T-0P=4C	2018

Main objective of this paper is to learn historical development of O.R., need and characteristics of OR in business and management. Formulate a real-world problem as a mathematical programming model. To aware the students about the basic terms in operations research. Students will be able to formulate and solve optimization problems related to job/ work assignments.

Expected Outcome:

At the end of this course, student should be able to understand:

- Students will be able to describe characteristics and scope of OR.
- Students will be able to define and formulate mathematical problems.
- Students will be able to select optimal problems solving techniques for a given problem using LP.
- Students will be able to formulate and solve transportation, travelling sales problems.
- Students will be able to demonstrate and solve simple models of Game theory.
- Students will be able to solve different problems related to Network.

References (Books, Websites etc):

- Operations Research: An Introduction by Hamdy Taha, Pearson
- o Operations Research by A M Natarajan, P Balasubramani, A Tamilarasi, Pearson Education Inc
- o Operations Research by P Mariappan, Pearson
- o Operations Research by H N wagner, Prentice hall.
- o Optimization in Operations Research by Ronald Rardin, Pearson Education Inc.
- o Operations Research by R. Paneerselvam, Prentice Hall of India Pvt. Ltd.
- Ouantitative Techniques in Management by N D Vohra, Tata McGraw-Hill

Suggested MOOC: List of Open Source Software/learning website: www.nptel.ac.in/

	Course Plan
Unit	Contents
1	Basics of Operation Research :
	Origin of Operation Research, Historical Standpoint, Methodology, Different Phases,
	Characteristics, Scope and Application of Operations Research, limitations of OR.
2	Linear Programming: Introduction, Requirement of LP, Basic Assumptions, Formulation of LP, General Statement of LP, Solution techniques of LP: Graphical Methods, Analytical Methods: Simplex Method, Concept of slack, surplus & artificial variables. Manual solutions of L.P.P. upto 3 iterations. Minimization & Maximization Problems.
	Special Cases – i)Alternative solution (ii) Unbounded solutions (iii) Infeasible solutions to be shown graphically & also by simplex method.

3	Transportation Model:
	North-West Corner rule, Least-cost method, Vogel's approximation method, Final
	Transportation cost using MODI method,
	Special cases: i)Degeneracy in transportation problem, ii)unbalanced supply and
	demand, iii)profit maximization problem iv) prohibited transportation routes
4	Assignment Model:
	Hungarian method for solution, non square matrix, Special Cases:i) unbalanced
	problem ii)restriction on assignments iii)Maximization problem iv)alternate solution
5	Network Analysis:
	Terms used in network analysis, Network or arrow diagram, Fulkerson's rule,
	Programme Evaluation and Review Technique (PERT), Critical path method (CPM),
	Time estimates for activities. Probability of completion of project. Determination of
	floats (total, free, independent & interfering), Crashing of Simple Networks.
6	Decision Theory And Decision Tree:
	Introduction, Decision under certainty, Decision under risk, Payoff table, Regret table,
	Decision making under uncertainty, Maximin & Maximax criteria, Minimax Regret
	criterion, Laplace criterion, Hurwicz criterion, Expected Monetary Value criterion,
	Expected Value of Perfect Information (E.V.P. I.), Expected Opportunity Loss
	(E.O.L.), Decision Tree, Simple examples

Course Number	Course Name	L-T-P- Credits	Year of Introduction
405	Entrepreneurship	3L-1T-0P=4C	2018
	Development		

To develop an understanding of entrepreneurship concepts

To provide sufficient knowledge to students aspiring to be entrepreneurs

To provide ways and means to start an enterprise

Expected Outcome:

At the end of this course, student should be able to understand

- Evolution, definition, characteristics, function and types of entrepreneurs.
- Role of Entrepreneurship in Economic Development.
- Business Opportunity Identification
- Importance of Business plan
- Support Agencies
- Concept of Intellectual property rights

Reference Books:

- Dr. Dilip Sarwate, Entrepreneurship Development and Project Management, Everest Publishing house
- Vasant Desai, Dynamics of Entrepreneurship development and Management, Himalaya Publishing House
- David H Holt, Entrepreneurship and New Venture Creation, Prentice Hall
- Paul Ajit Kumar, Paul, Entrepreneurship Development, Himalaya Publishing House Mumbai
- Raj Shankar "Entrepreneurship: Theory and Practice" Vijay Nicole Imprints Pvt. Ltd.
- S.S. Khanka Entrepreneurial Development S. Chand And Company Ltd., New Delhi 1999

Websites

- www.startupindia.gov.in
- www.india.gov.in
- http://www.makeinindia.com/home

Suggested MOOC:

Note:

- 1. Case studies to be discussed on various aspects mentioned in the syllabus.
- 2. Visiting/Interaction with successful local entrepreneurs should be done.

Course Plan

Unit	Contents		
1	Introduction to Entrepreneurship:		
	Evolution, Concept and definition of an entrepreneur, Characteristics, function and		
	types of entrepreneurs, Qualities of an Entrepreneur, Growth of Entrepreneurship in		
	India, role of Entrepreneurship in Economic Development, Women Entrepreneurship		
	in India		
2	Business Opportunity Identification:		
	Search for Business Ideas, Market Assessment, Sources of Information,		
	Environmental Analysis, Entrepreneurial opportunities in India, Business Opportunity		
	identification and selection		

3	Business Plan Preparation :
	Meaning of Business plan, Significance and Contents of a Business Plan, developing
	Business Plan, Presenting Business Plan, Elevator Pitch
4	Project Finance:
	Types of Finance, Sources of Finance, Venture Capital, Start-up and Make-in-India
	program, MUDRA
5	Support Agencies :
	Support to Entrepreneurs by DIC, SIDBI, SIDCO, SSIB, NSIC, SISI, Other
	Institutions etc. Entrepreneurship promotion by Government through various schemes.
6	Entrepreneurial Motivation and Development :
	Factors motivating entrepreneurs, Basic course contents of EDP"s Evaluation of
	EDP"s, Organizations involved in EDP"s. Basics of Intellectual property rights

Course Number	Course Name	L-T-P- Credits	Year of Introduction
406	BCA-II-SEM-IV	2	2018

To develop logical abilities of students using Java Programming language

Expected Outcome: Provide foundation for programming and Enable the students to analyze and efficiently solve the problems using Java Programming.

References (Books, Websites etc):

- Herbert Schildt, Java: The Complete Reference, McGraw-Hill Osborne Media; Seventh Edition, 2007
- Cay S. Horstmann and Gary Cornell ,Core Java-Volume-I, Sun Core Series, Eighth Edition, 2008

• Bruce Eckel . Thinking In Java – Printice Hall, Fourth Edition

• B:	ruce Eckel, Thinking In Java – Printice Hall, Fourth Edition
Sr. No.	Contents
1	Program to demonstrate the following:
	1. Branching Statements
	2. Looping Statements
	3. Classes and objects
	4. Wrapper classes
	5. Arrays
	6. Array of objects.
2	Design Programs on following concepts:
	1. Constructor
	2. Constructor Overloading
	3. Pass by value
	4. Method Overloading
	5. Package
	6. Exception Handling
3	Working with Inheritance and Interface:
	1. Programs to demonstrate working of Inheritance, types of inheritance and
	Polymorphism – function overriding.
	2. Making use of abstract and final keywords with class declaration.
	3. Programs to demonstrate working of interface.
4	Design Programs on following concepts:
	1. Thread class, Runnable interface and Tread Synchronization.
5	Program to demonstrate Java Input/Output:
	1. Concept of streams, byte streams, character streams.
	2. The Console: System.out, System.in, and System.err
	3. Making use of InputStream class, OutputStream class, File class,
	FileInputStreams, File OutputStream, Reader class, Writer class, FileReader,
	FileWriter. Buffered streams - BufferedInputStream, BufferedOutputStream,
	BufferedReader, BufferedWriter. Object Streams
6	Working with Java Applets and GUI:
	Design program to demonstrate Applet concept.
L	

2. Making use of AWT controls through programs—Button, Lable, TextField, TextArea, List, Checkbox and RadioButtons, Scrollbar, Menu etc.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
407	Minor Project I	2 Credits	2018-19

Student has to complete a Minor project work under the guidance of the faculty member in the institute. Students has to develop any software using C in a group of 2 to 3. Each team has to give 4 minimum PPT presentation to the Project Guide during the semester. Final project viva will be conducted as per University Time Table.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
408	Community Work-IV	2L-0T-0P=2C	2018

This course aims to expose the students to social issues and help them Participate in community service through trips/events organized at institute, state level etc and also to Volunteer at events like fundraising activities, fairs, festivals, slums, nonprofit organization etc.

- To expose the students towards social reality and role of community development for social upliftment and well being
- To involve students in community work through active involvement and participation

Expected Outcome:

Students will be able to know the community needs and understand their role to contribute meaningfully towards community development.

Reference Books:

- a. An Introduction to Community Development, Rhonda Phillips, Robert Pittman 2014
- b. Community Development in Asia and The Pacific, Manohar S. Pawar, 2009,

Online Resources:

https://community-wealth.org/sites/clone.community-

wealth.org/files/downloads/tool-enterprise-directory.pdf

https://www.ahaprocess.com/solutions/community/events-resources/free-resources/

MOOCs:

https://alison.com/course/diploma-in-community-development

COMMUNITY HOURS:

Participate in community service trips/events organized at institute, state level etc, Volunteer at events like fundraising activities, fairs, festivals, slums, non profit organization etc, Submit a report on a particular type of community involvement undertaken

Course Plan		
Unit	Contents	
1	Community work in Food and Nutrition related social concerns ,role of government and NGOs in India	
2	Community work for old age people and its related social concerns, role of government and NGOs in India	
3	Community work for woman empowerment ,its related social concerns ,role of Govt. and NGOs in in India	

Course Number	Course Name	L-T-P- Credits	Year of Introduction
408	Basics of Taxation	2L-0T-0P=2C	2018

- To provide a basic knowledge about direct tax system in India
- To provide a basic knowledge about indirect tax system in India.
- To upgrade with the latest amendments in taxation policy of India.

Expected Outcome:

- Students will be able to have a basic knowledge about direct tax system in India
- Students will be able to have a basic knowledge about indirect tax system in India.
- Students will be upgraded and upskilled with the latest amendments in taxation policy of India.

Reference Books:

- 1. Shukla and Grewal: Advanced Accounts. (S. Chand & Co. Ltd. New Delhi)
- 2. Jain and Narang: Advanced Accounts.(Kalyani Publishers, Ludhiana)
- 3. Sr. K. Paul: Accountancy, Volume-I and II.(New Central Book Agency, Kolkata)
- 4. R. K. Lele and Jawaharlal: Accounting Theory (Himalaya Publishers)
- 5. Dr. L. S. Porwal: Accounting Theory (Tata McGraw Hill).
- 6. Robert Anthony, D.F.Hawkins& K.A. Merchant: Accounting Text & Cases (Tata

McGrawHill

Online Resources:

- 1. https://incometaxindiaefiling.gov.in/
- 2. https://www.taxmann.com/#
- 3. http://www.gstcouncil.gov.in/

MOOCs:

Alison

Swayam

Swayam	√			
Course Plan				
Unit	Contents			
1	Introduction:			
	Basic	concepts: Income, agr	icultural income, perso	on, assessee, assessment year,
	previ	ous year, gross total	income, total income, n	naximum marginal rate of tax;
	Perm	anent Account Number	(PAN) Residential status	s; Scope of total income on the
	basis of residential status Exempted income under section 10			
2	Direct and Indirect Tax:			
	Income from Salaries; Income from house property, Profits and gains of business or			
	profession; Capital gains; Income from other sources, Deductions from gross total			
	income; Rebates and reliefs Computation of total income of individuals and firms; Tax			
	liability of an individual			
	Indirect taxes.			
3	Overview of GST:			
	Overview Of GST: Introduction to GST-Key Concepts – Taxes under GST – Central			
	GST	- State GST - Union Ter	ritory GST – Integrated (GST - Cess
Course Nu	Course Number Course Name L-T-P- Credits Year of Introduction			

408	YOGA - I	2L-0T-0P=2C	2018
Course Ob	•		
 To 	introduce the practice of yo	oga and its benefits to s	tudents
• To	impart practices of basic yo	ogic kriyas	
Expected (Outcome :		
Students v	will be able to understand the	e advantages of Yoga a	nd practice basic yog kriyas
Reference	e Books :		
	• Yoga – Asanas, Pranay	am, Mudras, Kriya, V	ivekananda Ashram
	• Yoga – Sivanand Yog	Vedanta Center	
Online Re	esources:		
https://v	www.yogatoday.com/		
https://v	www.youtube.com/user/	<u>yogatoday</u>	
https://r	m.youtube.com/user/yog	awithadriene/playlis	<u>sts</u>
MOOCs:			
Swayam			
		Course Plan	
Unit		Contents	
1	i) Origin of Yoga & its	brief development.	
	ii) Meaning of Yoga & i	*	
	iii) Yoga as a Science of		
	iv) Meaning of meditation		nciples.
2	i) Classification of Yog	• 1	
		oga, Laya Yoga, Bhakti	i Yoga, Gyan Yoga, Karma Yoga.
	iii) Asthang Yoga.		
3	i) Principles of Yogic P		
	_	s types and principles.	
	iii) Meaning of Pranayan		oles.
	iv) Meaning of Kriya its	•	
	v) Yogic therapies and	modern concept of Yog	

vi) Naturopathy, Hydrotherapy, Electrotherapy, Messotherapy, Acupressure, acupuncture.

SEMESTER V

Course Number	Course Name	L-T-P- Credits	Year of Introduction
501	Introduction to the Internet Technologies	3L-1T-0P = 4C	2018

- To teach the basic internet concepts and train them to develop internet applications.
- An overview of the HTML5 specification
- Practical knowledge to implement new HTML5 elements and attributes.
- Overview of Javascript

Pre-requisites:

Preliminary knowledge of computer, their operations and applications.

Expected Outcome:

- Describe and use client-side technologies of the World Wide Web: HTML5, CSS3, Javascript.
- To implement different constructs and programming techniques provided by Java Script.

References (Books, Websites etc):

Text Books:

- 1. The Complete Reference HTML -Thomas A.Powell
- 2. The ABC's of JavaScript -Lee Purcell & May Jane Mara
- 3. Internet Technology at work Hofstetterfred
- 4. Beginning HTML5 & CSS3 Christopher Murphy, Richard Clark & oliStudholme

Reference Books:

- 1. Web Enabled Commercial Application Development using HTML, DHTML, JavaScript, Perl CGL –Bayross Ivan
- 2. Internet Technology at work Hofstetterfred
- 3. Web Design Technology-D.P. Nagpal- S. Chand Technical
- 4. JavaScript Bible

Reference Sites:

- 1. www.w3schools.com
- 2. www.devguru.com

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

www.coursera.com		
Course Plan		
Unit	Contents	
1	Overview Of Internet And Intranet:	
	Understanding internet and its need, concept of intranet, difference between internet and intranet, a brief history, internet applications, Internet Service Providers (ISP)	
	concept of client and server, concept of a web browser and web server,	
	communicating on the internet, concept of domain- Physical domain, virtual domain,	

	registering a domain, need of IP addressing, process to assign IP addresses, World Wide Web
2	Introduction: Overview of HTML, need of HTML, Use of HTML HTML Tags: concept of Tag, types of HTML tags, structure of HTML programText formatting through HTML: Paragraph breaks, horizontal rules, heading style, line breaks, background and BGcolor attributes Emphasizing material in a web page: Heading styles, drawing lines, text styles.Text styles and other text effects-centering, spacing, controlling font size & colorLists: Using unordered, ordered, definition listsAdding Graphics To HTML Documents: Using Image tag, attributes of Image tag, changing width & height of image
3	Tables, Frames And Linking Documents: Handling Tables: To define header rows & data rows, use of caption tag, changing height & width of table, cellpadding, cellspacing, bgcolor, colspan, rowspanLinking Documents: Concept of hyperlink, types of hyperlinks, linking to the beginning of document, linking to a particular location in a document, Images as hyperlinksFrames: Introduction To frames, using frames & frameset tags, named frames.Forms: INPUT tag, TYPE Attribute: text, password, button, checkbox, radio button, image
4	Introduction to CSS: Introducing CSS, Types of style sheets: inline, embedded and external Style. Working with CSS properties: text properties, color and background properties, border and shading, box and block properties, positioning with CSS, Various types of CSS selectors: universal, class, ID, child, descendent, adjacent sibling, attribute and query.
5	Introduction To HTML5 and CSS3: Features of HTML5 and CSS3 with few elements.
6	Introduction To JavaScript: Introduction to scripting: overview of Java Script, Advantages, Features of JavaScript, Client side java Script, writing JavaScript into HTML, First Hello World Program Basic JavaScript Techniques: Data types, literals, variables and operators, Java Script arrays, dense array, operators, expressions Java Script Programming Construct: Assignment, data declaration, if, switch, while, for, do while, label, break, Continue Functions and Objects-Built-In Function and User defined function. User defined functions, function declaration, passing parameters, variable scope, return values, recursive functions, String, Date, Math Objects Dialog boxes -Alert dialog box, prompt dialog box, confirm dialog box, Working with form- Forms and Form elements and the associated events. Form validation.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
502	Object Oriented	3L-1T-0P – 4C	2018
	Analysis and Design		

- To Understand concept of system design using UML.
- 2. To understand system development through object oriented techniques.

Expected Outcome:

At the end of course students will know –

- Advantages of using OOP platforms for development.
- Process carried out while designing Object Oriented Systems.

References (Books, Websites etc):

- The Unified Modeling Language User Guide by Grady Booch, James Raumbaugh, Ivar Jacobson.
- Object Oriented Software Engineering by Ivar Jacobson
- 3. Software Engineering by Pressman

Suggested MOOC: Refer **NPTEL**

	Course Plan
Unit	Contents
1	Object Oriented Concepts, Modeling and UML:
	What is Object Orientation: (Introduction to class, object,inheritance, polymorphism),
	Model: Introduction of Modeling, Object Oriented Modeling, Object oriented system
	development: Function/data methods, Object oriented analysis,Object oriented construction,
	Object oriented testing
2	Iterative Development and UML:
	Understanding requirements, Rational Unified process & RUP Phases - Inception, Elaboration,
	Construction, Transition
	UML : Designing Tool for OOAD : Introduction to UML, Overview of UML, Conceptual Model
	of UML, Diagrams in UML, Advantages of UML
	Behavioral Modeling
	Use Case Diagram: Realization of Use Cases, Finding Actors, Defining Relations among Use
	case, Writing Use Cases, Activity Diagram
3	Basic and Advanced Structural Modeling
	Class Diagram: Identifying the elements of an object model, Identifying classes and
	objects, Specifying the attributes, Defining operations, Finalizing the object definition,
	Advanced class Modelling, Interface, Types and Roles
	Diagrams Based on Classes: State Chart Diagram, Package Diagram, Object Diagram

4	Interaction Modelling:
	Introduction to Interaction Diagrams, Need of Interaction Diagrams, Interaction Diagrams,
	Collaboration Diagram,
	Sequence Diagram
5	Architectural Modeling
	Component Diagram: Need of Component Diagram, Realization of Components, Relating
	Components.
	Deployment Diagram : Purpose of deployment diagram, Architecture of System, Different
	Architectures used for System, Representing Architecture using Deployment Diagram
6	Object Oriented Programming Styles
	Object Oriented Style with reference to Reusability and Extensibility, Robustness, 3 Programming
	in the Large, Discussion on case Studies e.g. Library Management System, Hospital Management
	System, . Online Shopping, Nukari.com website, Matrimonial website

Course Number	Course Name	L-T-P- Credits	Year of Introduction
503	C# Programming	3L-1T-0P-=4C	2018

- Learn the fundamentals of C# programming in Visual Studio.
- To Use .Net Framework
- To Handle Exceptions in C#
- To implement Object oriented technology in C#
- To operate with Arrays
- To use Class Designer and Object Test Bench tools.

Expected Outcome:

This COURSE focuses on building applications with a graphical user interface (GUI) for the Microsoft Windows operating system although GUI interfaces on other operating systems, and on the Web Topics include: event-driven programming, Win32 API, dialog boxes and standard GUI controls, dynamic link libraries, .NET Framework. The C# programming languages will be used to build applications.

Reference Books:

- The Complete Visual C# Programmer's Guide
- A Programmer's Introduction to C# 2.0, Third Edition
- 3. C# and the .NET Platform, Second Edition

UNIT	Contents
1	The .net Framework:
	Introduction, common language runtime, common type system, common language
	specification, the base class library, the .net class library, Intermediate language, Just in
	time compilation, garbage collection, assemblies, web services, COM, localization
2	Introduction to C #:
	Evaluation of C#, characteristics of C#, application of C#,difference between C++ and
	C#, difference between Java and C#.Introduction to C# environment : The .NET strategy,
	the origins of the .NET technology, the .NET framework, the common language runtime,
	framework base classes, user and programs interface, visual studio .NET, .NET
	languages, benefits of the .NET approach, C# and .NET.
	Data types, identifiers, variables, constants, C# statements, OOPs concept,array and
	strings, operators, control statements, type conversions, Mathematical functions.
3	Classes and Objects:
	Basic principles of OOP's, class, objects, constructors, static members, static
	constructors, private constructors, copy constructors, destructors, member initialization,
	the this reference, nesting of classes, constant members, read only members, properties,
	indexers.Inheritance and polymorphism: overloading, inheritance, overriding, interfaces
4	Visual studio IDE features, introduction to Window forms, components, control:
	textbox, label, linklabel, status bar, checkedlistbox, combobox, listbox, listview,
	radiobutton, button, panel, groupbox, dialog box, menu control, properties, methods,
	events of controls.
5	ADO.net:
	the component model, creating database connection, database command, data repeater,
	connecting to data sources, choosing a .net data provider, manage a connection, building

	command objects, executing commands, building datasets and datatables, data adapter
6	Managing Console I/O operations :
	Console class, console input, console output, formatted output, numeric formatting,
	standard numeric format, custom numeric format. Managing Errors and Exceptions:
	Types of errors, exceptions, syntax of exception handling code, multiple catch statement,
	the exception hierarchy, general catch handler, using final statement, nested try blocks,
	throwing our own exceptions, checked and unchecked operators, using exceptions for
	debugging.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
504	Graph Theory	3L-1T-0P = 4C	2018-19

The aims of this Graph theory is a delightful playground for the exploration of proof techniques in discrete mathematics and its results have applications in many areas of the computing ,social and natural science

Expected Outcome:

At the end of the course student should be able to:

- Use graphs as models in a variety of areas.
- Formulate several real world problems in mathematical terms

References (Books, Websites etc):

Introduction to Graph theory - PHI by Douglas B.West

Discrete Mathematics and its Applications Edition 6th - Tata McGraw Hill by Kenneth H. Rosen

Suggested MOOC:

NPTEL

	Course Plan					
Unit	Contents					
1	Fundamental Concepts :					
	Definition, Graph Models, Sub Graph, Decomposition and special Graphs, Connection					
	Graphs, Bipartite Graph, Degree, Directed Graph, Undirected Graph, weighted graph Regular Graph, dual graph, Representing Graph in computer memory, Examples					
2	Connectivity:					
	Walk, paths, trail, circuits, Connected Graph, Bridge, Isomorphism, Eulerian Circuits, Euler's					
	path, Euler graph, Hamiltonian Graph and Graph Algorithm, Konigsberge Bridge problem,					
	shortest path problems, city route, puzzle problem, Seating arrangement problem, Travelling					
	salesman problem, Examples					
3	Algorithms:					
	Fleury's algorithm, Warshall's algorithm, Floyde's algorithm, Dijkstra's algorithm, Depth-					
	First Search/ Breadth First search in Directed Graph, Examples Coloring of Crophs and planarity:					
4	Coloring of Graphs and planarity:					
	Vertex Coloring and upper bonds, Graph with Large Chromatic Number, 4 color theorem, Applications of graph coloring, Planar Graph, Euler's Formula, Homomorphism,					
	Theorems, Examples					
5	Trees and Distance:					
	Concept of Trees, Definition and properties of Trees, Application of Trees, Trees as					
	Models, Game Trees, Tree Traversal, Infix and Postfix notation of arithmetic					
	expression, Binary Trees and its Properties, Binary Search Trees, Spanning Tree,					
	Minimum spanning Tree, Depth First search, Breadth –First search, Back tracking					
	applications, Kruskal algorithm, Prims algorithm, Huffman's algorithm Excercises					
6	Matchings:					
•	Matching, Hall's Condition, MinMax Theorem, covers, Maximum Bipartite					
	Matching, Weighted Bipartite Matching, Maximum Networks Flow, Examples					
	1 6, 6 — - F F					

Course Number	Course Name	L-T-P- Credits	Year of Introduction
506	Lab on Internet Technology and C#	3L-1T-0P=4C	2018-19
	Programming		

- To teach the basic internet concepts and train them to develop internet applications.
- An overview of the HTML5 specification
- Practical knowledge to implement new HTML5 elements and attributes.
- Overview of Javascript
- Learn the fundamentals of C# programming in Visual Studio.
- To Use .Net Framework
- To Handle Exceptions in C#
- To implement Object oriented technology in C#
- To operate with Arrays
- To use Class Designer and Object Test Bench tools.

Expected Outcome:

- Describe and use client-side technologies of the World Wide Web: HTML5, CSS3, Javascript.
- To implement different constructs and programming techniques provided by Java Script.
- This COURSE focuses on building applications with a graphical user interface (GUI) for the Microsoft Windows operating system although GUI interfaces on other operating systems, and on the Web Topics include: event-driven programming, Win32 API, dialog boxes and standard GUI controls, dynamic link libraries, .NET Framework. The C# programming languages will be used to build applications.

References:

- Web Enabled Commercial Application Development using HTML, DHTML, JavaScript, Perl CGL
 –Bayross Ivan
- Internet Technology at work Hofstetterfred
- Web Design Technology-D.P. Nagpal- S. Chand Technical, JavaScript Bible
- The Complete Visual C# Programmer's Guide
- A Programmer's Introduction to C# 2.0, Third Edition
- 3. C# and the .NET Platform, Second Edition

Suggested MOOC:

Swayam

Course	Plan

Unit | Contents

Internet Technology:

Design A webpage which have student's biodata with proper formatting and having student name as title.

Design a form using HTML that accepts information about your qualification, extra curricular activities, achievements, skill sets, hobbies, and expectation for a particular job.

Design a website for a class which shows student's list linked with their biodata pages

Design a website for PNG jewelers, having images of different types of jewelries which are linked with the pages giving details about the items.

Design a Style sheet to give following effects

The first leter of the paragraph should have 150% font size

The first line of the paragraph should have purple as background color and white as the fore color.

Design a website for the college which lists all the faculties(ordered lists), courses (definition lists) every course explains details (fees, duration, intake capacity) as unordered list.

Design a website for Samsung products using frames having design as-

<logo></logo>	<title></th><th></th><th></th><th></th></tr><tr><td><Links to various pr</td><td>oducts></td><td><images or products></td><td>of</td><td><form to purchase the product></td></tr></tbody></table></title>
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Design a website for a college showing features of the university, college and list of different courses running in the institute. Course names have links with the pages having details of the courses having similar design using stylesheets.

Design a CSS(inline) that displays the regular text at the center with green as background color and white as fore color and should be bold, using class

Design a web page to display the following output

- List of subjects
 - Semester III
 - o C++
 - o Dot.Net
 - Semester IV
 - o Java
 - Industrial Projects

Internet Programming

- a. HTML
- b. VBScript
- c. Java Script
- d. DHTML

Design a webpage which accepts users information with validations(name, std code(should not exceed 4 digits),landline number(no. of digits should be between 5 to 7), mobile number(exactly 10 digits),email(should have @ and .))

Write a HTML code to display timetable of your class.

Write a HTML code to display the mark sheet of entered seat number

Write an HTML code to accept the students's

Design a website which accepts a number from user and performs the selected operation(even/odd, prime/not prime, positive/negative)

Design a webpage which provides calculator facilities.

Design webpage which accepts no of lines and prints it in the form of triangular shaped pyramid.

Write JavaScript to display table of numbers 2-10 (use form and form elements)

Write a JavaScript code which contains "show" button. When user clicks on show button, first 10 terms of Fibonacci series will be displayed in text box on another HTML page. This page contains button "back". With this button user can come back to original page.

Create a from having textboxes, radio button and check boxes and reset button. On clicking the reset button the entire form should be reset.

Design a webpage for a restaurant which accepts online order from user and shows the calculated total amount.

Accept login name and password from user and display biodata of the corresponding user.

Design a page for a user to create his login by accepting desired login name, password and confirm the password.

Accept data of a student wants to appear for entrance(name, marks at matriculation, higher secondary and graduation). Ask student to select the course he want to take admission. If the student scores above 55 at matriculation, above 60 at higher secondary and graduation then he is eligible for any course. If he has science degree or maths at 11th and 12th then only he is eligible for MCA.Design the form accordingly.

Give the according message.

Design a webpage to conduct aptitude for maths. The test is objective, each question having 4 options. Let the students select the option. For every correct option he scores 2 marks and for every wrong answer he loose 1 mark. Calculate & show score of a student.

Design the registration form for a Web site and when the user clicks on Submit button the login form should be appeared on screen.

Create a purchase order form using Javascript.

Create a Java script code with show button. User click on show button, all string functions should be implemented.

Write JAVA script that finds occurrence of letter "m" in the string entered by user in textbox and replace it with "a" and write string to page.

Develop HTML form to accept mathematical expression in one textbox and display its result in another textbox after clicking on button showing mathematical operations.

C #	
SET-I	Basic Console Applications

CET H	 Write a C# Program to design simple calculator Write a C# Program to Check whether the Entered Number is Even or Odd. Write a C# Program to Swap 2 Numbers Write a C# Program to Get a Number and Display the Sum of the Digits Write a C# Program to Get a Number and Display the Number with its Reverse Write a Program in C# to demonstrate Command line arguments processing Write a Program in C# to demonstrate boxing and Unboxing.
SET-II	Date and Time
	 Write a C# Program to Display the Date in Various Formats Write a C# Program to Check Whether the Entered Year is a Leap Year or Not Write a C# Program to find difference between Two Dates
SET-III	Classes
	 Write a program to demonstrate abstract class and abstract methods in C#. Find the sum of all the elements present in a jagged array of 3 inner arrays. Write a program to demonstrate Operator overloading. Demonstrate arrays of interface types (for runtime polymorphism) with a C# program.
SET-IV	 Consider the Database STUDENT consisting of following tables: Course (C_ID: int, C_Name: string) Student (RollNo:int, S_ Name: string, Address: string, C_ID: int, Admissiyear: int) Develop suitable windows application using C#.NET having following options: Entering new course details. Entering new student details. Display the details of students (in a Grid) who belong to a particular course. Display the details of the students who have taken admission in a particular year write a program in C# to demonstrate error handling.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
507	Minor Project II	2 Credits	2018-19

Student has to complete a Minor project work under the guidance of the faculty member in the institute. Students has to develop any software using Java in a group of 2 to 3. Each team has to give 4 minimum PPT presentation to the Project Guide during the semester. Final project viva will be conducted as per University Time Table.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
508	Social Media Management	2L-0T-0P=2C	2018

This Course Teaches student to use social media strategically to create value for a client or organization.

Expected Outcome:

- Students will learn by doing assignments focusing on social media, post writing and publishing, management and measurement tools, a social media audit, editorial calendar and crises management.
- Students will master the skills necessary to become successful social media managers.

Reference Books:

- Guy Kawasaki & Peg Fitzpatrick, "The art of social media: power tips for power users
- Social media marketing all in one for dummies, Jan Zimmerman & Deborah N
- Social media explained by Mark W. Schaefer

Online resources

http://www.gov.pe.ca/photos/original/IPEI_ebiz_smmkt.pdf

https://www.coursehero.com/file/10513028/Media-Management-Notes/

MOOCs:

Swayam

Course Plan

Unit	Contents		
1	Introduction To Social Media:		
	Introduction to Social Media, importance of social Media, History and evolution of Social Media, Managing Information, Aggregators. Facebook, Twitter, Instagram, LinkedIn, Youtube, Blogs.		
2	Using Social Media:		
	Strategy Plan for Social Media Management, Touchpoint, Analysis Scheduling, Creating		
	Content, Managing Content programmes, Planning Worksheet, Social media campaign.		
3	Evaluating Social Media:		
	Evaluation of Social Media Platforms		
	Tools to manage and measure performance of social media content and campaigns		
	Handling critical issues in social media management and legal aspects of social media.		
4	Setting-up own professional site		
	Content management, design, connectivity with social media		

Assignments:

- 1. Explain atleast one social media management tool in detail.
- 2. Describe social media analytics tool in bried with example.
- 3. Detailed social media campmaign: The campaign can be any example presented in social media for Lead Generation. Describe the objectives for campaign, outline the tools, preapare budget for campaign.
- 4. Budget for social media plan: Based on the understanding of your client, prepare a budget for social media management. Include the individual cost of your tactis, your proposed social media campaign and social media tools. Include the total cost as a bottom line of your budget. Include the ROI of your plan and why that budget should be allocated to social media.

List different types of content to be used in creating brand by using social media campaigns. Describe merits and demerits of each type of content used in social media.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
508	Road Safety	2L-0T-0P=2C	2018

Managemen	t		
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The vehicle population in India is growing at an exponential rate. This phenomenon is bringing in its wake a host of health related, environmental, safety and behavioral problems in the society. The problem is compounded due to absence of effective means of mass transportation system in most big cities in India.

Reference Books:

- Pratibha Shastri Ranade , Road Safety Management, ICFAI University
- Vijay Vinayak Revankar, Road Safety Vimleshwar Automobile Industry and Road Safety Community Forum

MOOCs:

Alison

Course Plan

Unit	Contents		
1	Introduction to Road Safety Management: Importance and need of road safety management.		
2	Management of Traffic and Traffic Rules: Use of traffic signals, signs by hand, knowledge/applications of automatic signals, parking rules, driving around, Traffic islands ,traffic joints, subways and flyovers. Signs of roads: meaning of yellow, green and red lights, zebra crossings, bus stops, use of road by physically disadvantaged persons, elderly persons, women and children, special right of way for ambulance, firefighting vehicles, school bus and V.I.P vehicles.		
3	Management of Road Mishaps and Accidents: First aid to accident victims- First aid techniques, co-ordination with hospitals and other health centres for emergency treatment of accident victims, role of Insurance companies in providing relief to accidents victims, Management of Ambulance Services, Importance of voluntary blood donation in saving accident victims, Rehabilitation of persons affected by accidents. Qualities of a good Driver: Good health, tolerance, responsibility, knowledge of rules and laws, self confidence, politeness, familiarity with the vehicle and its maintenance requirements, self discipline.		

Course Number	Course Name	L-T-P- Credits	Year of Introduction
508	Event Management	2L-0T-0P=2C	2018

Course Objective:

The basic purpose and spirit of this course is to expose the students to hands- on experience of event

management.

Expected Outcome:

The students are oriented to event management in order to strengthen their skills of planning, organizing and other such management functional skills.

Reference Books:

- S. R. Singh, Event Management, HPH.
- Alex Genadelik, Event Planning: Management & Marketing For Successful Events: Become an event planning pro & create a successful event series

Online Resources:

 $\underline{https://blog.komodoplatform.com/notes-on-social-media-and-community-management-for-blockchain-cryptocurrency-and-ico-projects-4d0f328bdfb3$

MOOCs:

Alison

Course Plan				
Unit Contents				
1	Introduction to Event Management: The concept of event. need and importance of events.			
2	Types of Events: Different types of event in Corporates, Social Programmes and Private Programmes. Following units are entirely based on practice part of the event management			
3	Assessment of Events: Post event assessment of any 05 programmes A student or a group of 03 students shall be assigned the event which has taken place in near past at any place and they shall make an inquiry into its success and effectiveness by rating them on the basis of appropriate parameters and shall submit the assignment to the respective teacher. Preparation of Learning Value report: A student shall prepare a report on what he learnt from the events and submit it to the concerned teacher. The report shall include mainly the description of occasion, the person involved and what guiding principles they have received from them.			

SEMESTER VI

Course Number	Course Name	L-T-P- Credits	Year of Introduction
601	Data Warehousing	3L-1T-0P=4C	2018
	And Data Mining		
Course Objective :			

• To introduce the basic concepts of Data Warehouse and Data Mining techniques.

- Examine the types of the data to be mined and apply preprocessing methods on raw data.
- Discover interesting patterns, analyse and estimate the accuracy of the algorithms.

Expected Outcome: At the end of this course, student should be able to understand

- Process raw data to make it suitable for various data mining algorithms.
- Discover and measure interesting patterns from different kinds of databases.
- Apply the techniques of clustering, classification, association finding, feature selection and visualization to real world data.

References (Books, Websites etc):

- Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques" ELSEVIER
- M.Humphires, M.Hawkins, M.Dy,"Data Warehousing: Architecture and Implementation", Pearson Education
- Kargupta, Joshi., "Data Mining: Next Generation Challenges and Future Directions", Prentice Hall of India

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

Course Plan

Unit	it Contents			
1	Introduction to Data warehousing:			
	Data Warehousing, Difference between operational database system and data			
	warehouse, Data Warehouse Users, Benefits of Data Warehousing, Metadata,			
	Classification of Metadata, and Importance of Metadata. Data Marts, Reasons for			
	creating Data Marts, Building Data Marts: Top down Approach & Bottom up			
	Approach, Data Warehouse Architecture, Two Tier Architecture, Three Tier			
	Architecture. Data Warehouse Schema, Star, Snow Flake & Fact Constellation			
	Schema. OLAP, Need for OLAP, OLAP Operations, OLAP Models.			
2 Data Preprocessing: Need, Objectives and Techniques, Descriptive data summarization, Data				
			Data Integration, Data Transformation, Data Reduction.	
3	Introduction to Data Mining:			
	Introduction, Need for Data Mining, KDD Process, Data Mining Architecture, Data			
	Mining Functionalities, Data Mining Task Primitives, Integration of a Data Mining			
	System with a Database or Data Warehouse System			
4	Mining Frequent Items and Associations:			
	Frequent Item Set, Closed Item Set, Association Rule Mining, Market Basket Analysis,			
	Classification of Association Rules, Apriori Algorithm			

5	Classification and Prediction: Classification & Prediction, Issues regarding classification & Prediction, Comparing Classification Methods, Classification by Decision Tree Induction
6	Clustering: Introduction, Cluster Analysis, Need, Categorization of Major clustering methods. Types of Data in Cluster Analysis, Partitioning Methods: K-Means Method, K-Mediods Method, Applications of data mining in various sectors

	Course Name	L-T-P- Credits	Year of Introduction
Course Number			
602	Web Programming	3L-1T- 0P= 4C	2018-19

To make students able to design, develop the various types of web based applications.

Expected Outcome:

By using JavaScript, PHP and My SQL, at the end of the course student should be able to :

- Design web pages
- Knowledge about different types of web sites
- Navigation amongst web pages
- Knowledge about presenting information on web interfaces

References (Books, Websites etc):

- PHP and MySQL Web Development by Welling Thomson Fourth Edition, Pearson publication
- Teach Yourself PHP, MySQL and Apache by Julie C. Meloni Pearson publication

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

www.c	vww.coursera.com				
	Course Plan				
Unit	Contents				
1	Introduction To PHP:				
	Installing and configuring PHP, Building blocks of PHP:PHP tags, variables, data				
	types, operators, expressions, constants, Control Structures: conditional statements,				
	loops, switch statement				
2	Working With Functions And Arrays:				
	Working with functions: What is a function? Function declaration and definition, Calling function, user defined functions, variable scope, working with arrays: Creating, sorting and reordering arrays, PHP classes.				
3	String Manipulation:				
	Working with strings, dates and time: Formatting, investigating and manipulating strings with PHP, using date and time functions in PHP, working with forms: Creating				
	a simple input form.				
	File Handling: Saving data, storing and retrieving Bob's order, processing files, opening file, writing to a file, closing a file, reading from a file, uses other useful file functions.				
Working With Cookies And Sessions: Working with cookies: Introducing cookies, setting and deleting cookies with					
			Working with session: starting a session, working with session variables, passing session IDs in the query string, destroying sessions and unsetting variables, using		
	sessions				
5	MYSQL:				
	Creating web database: Using MySQL monitor, logging into MySQL, creating				
	databases and users, setting users and privileges, column data types				
	Working with MySQL database: Inserting data into database, retrieving data from the				
	database, retrieving data with specific criteria, retrieving data from multiple tables, retrieving data in particular order, grouping and aggregate data, using sub queries, updating records, deleting records from databases, dropping table and database.				

6	Accessing MYSQL Database From Web With PHP:			
	Web database architecture, Querying database from the web: checking and filtering			
	input data, setting up connection, Choosing database to use, querying database,			
	retrieving the query result, disconnecting from the database.			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
603	Software Project	3L-1T-0P= 4C	2018-19
	Management		

To provide basic project management skills with a strong emphasis on issues and problems associated with delivering successful IT projects. The course is designed to provide an understanding of the particular issues encountered in handling IT projects and to offer students

methods, techniques and 'hands-on' experience in dealing with them.

Expected Outcome:

At the end of this course, student should be able to understand

- Understand and practice the process of project management and its application in delivering successful IT projects;
- Evaluate a project to develop the scope of work, provide accurate cost estimates and to plan the various activities;
- Identify the resources required for a project and to produce a work plan and resource schedule.

References (Books, Websites etc):

- Information Technology Project Management: Kathy schwalbe, International student edition, THOMSON course Technology, 2003.
- B)Software project management : Bob Hughes and Mike Cottrell, Third edition, Tata McGraw-Hill
- Microsoft office Project 2003 Bible: Elaine Marmel, Wiley publishing Inc.
- **Software Requirement:** Microsoft project Tool.

Suggested MOOC:

Please refer these websites for MOOCS:

NPTEL / Swayam

www.edx.com

www.coursera.com

Course Plan				
Unit Contents				
1 Introduction to project management:				
	Project, project management, Importance, characteristics of project how software			
	projects are diff. than other projects, Problems with software projects, Phases:			
	Initiation phase, planning phase, execution phase, monitoring and controlling phase,			
and closing phase. All parties involved in project, Role of Project Manager, Pro				
management framework, Software tool for project management				
2 Project planning:				
Integration management: What is integration management, plan development				
	execution, What is scope management, methods for selecting project, scope statement,			
	Work Breakdown Structure, main steps in Project planning: identify project scope and			
	objective, identify project infrastructure, analyze project characteristics, identify			
	project products and activities, estimate effort for each activity, identify risk activity,			
	allocate resources, review plan, execute plan. Use of software (Microsoft Project) to			
	assist in project planning activities.			
3	Project scheduling:			
	Time management: importance of Project schedules, schedules and activities,			
	sequencing and scheduling activities, Network Planning models, duration estimation			

	and schedule development, Critical path analysis, PERT, Use of software(Microsoft project) to assist in project scheduling.			
4	Project cost management:			
	Importance and principles of project cost management, Resource planning, Attributes			
	to be considered in cost estimation, factors affecting the cost, various costs involved in			
	it. Traditional method: Estimation by analogy, Expert judgment, Parkinson, price to			
	win, top down, bottom up. COCOMO Model, Function point analysis, Function p			
	analysis, Cost control, Use of software(Microsoft project) to assist in			
	management.			
5	Project quality management:			
	Quality of information technology project, Stages of software quality management,			
	PMBOK, Quality standards, Tools and techniques for quality control.			
6	Project risk management:			
	The importance, Top risk in projects, Common sources of risk in IT projects, elements			
	in risk mgt., Risk identification, Risk quantification, Risk response development and			
	control, using software to assist in project risk management.			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
604	Business Analytics	3L-1T-0P=4C	2018-19

- To gain an understanding of how decision makers use business analytics to formulate and solve business problems and to support Information System based decision making.
- To become familiar with the processes needed to develop, report, and analyze business data

Expected Outcome:

At the end of this course, student should be able to understand

- Identify and prioritize information & data modelling.
- Identify and prioritize threats to information assets.
- Define an Geographical information system.
- Understand various types of Analytics and its significance.
- Understand text & web mining
- Applications of business analytics

References (Books, Websites etc):

1. Efraim Turban, Ramesh Sharda : Decision Support and Business Intelligence systems : PHI 8th Edition

Suggested MOOC:

NPTEL, SWYAM

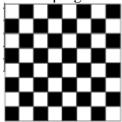
	Course Plan				
Unit	Contents				
1	Business Analytics & Data Visualization:				
	Business Analytics (BA), Overview of Areas where Business Analytics is applied,				
	OLAP, Reports & Queries, Multidimensionality, Advanced Business Analytics, Data				
	Visualization, Geographical Information system, Real time Business Intelligence				
	Automated Decision support, and Competitive Intelligence, BA & Web, Usage				
	benefits & success				
2	Visualization and Data Issues:				
	Organization of Source of Data, Importance of Data Quality, Dealing with Missing or				
	incomplete data, data classification, Introduction to Data Mining, Data mining				
	process, data mining tools XL MINER.				
3	Data, Text & Web Mining:				
	Data Mining concepts & applications, Data Mining Techniques & Tools, Data				
	Mining Project Processes, Text Mining, Web Mining				
4	Applications of Business Analytics :				
	Risk - Fraud Detection and Prediction, Recovery Management, Loss Risk				
	Forecasting, Risk Profiling, Portfolio Stress Testing, Market share estimation and				
	Sensitivity Analysis				
5	Loyalty Analytics, Customer Life Time Value, Propensity Analytics, Churn				
	Analytics, Customer Analytics Customer Segmentation, Cross- Sell or Up sell Models				
1					

Recruitment Analytics, Compensation Analytics, Talent Analytics, Training Analytics, Human Resource Retention Analytics, Workforce Analytics Project Work

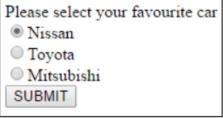
Course Number	Course Name	L-T-P- Credits	Year of Introduction
606	Lab on Web	0L-0T-4P=2C	2018-19
	Programming		

- 1. Write a Program for finding the biggest number in an array without using any array functions.
- **2.** Write a program to square of a number.
- **3.** Write a program to print Factorial of any number.
- **4.** Write a program in PHP to print Fibonacci series.
- 5. Write a program to find whether a number is Armstrong or not.
- **6.** Write a program to find HCF of two numbers
- 7. Write a program to demonstrate four built in functions.
- **8.** Program to print the below format

9. Write a program to make a chess:



10. Create the following form and based on the user selection print a message in the format given below:



Your favourite car is: Nissan

- 11. Write a PHP script to accept personal details of student (rno, name, class) on first page. On second page accept marks of six subjects (out of 100). On third page print marklist (rno, name, class, marks, total, percentage)
- 12. Write a PHP file that will output a form containing 2 fields: username and password. Upon submission of the form, the code should check against the database to see whether the username-password pair was correct. If so, display a welcome message. If not,

display the message "Invalid username or password" followed by the same login form.

- **13.** Write a PHP file that can be added to other PHP files using the include or require functions. This file should:
 - a. Make a connection to a MySQL database, and log in with valid credentials. The connection resource should be stored in a variable with an appropriate name.
 - b. Create a database TEST if it does not exist.
 - c. Select the TEST database.
 - d. Create a table USER exerciseusers if it does not exist with the following fields:
 - i. USERNAME VARCHAR(100), PASSWORD_HASH CHAR(40), PHONE VARCHAR(10)
 - e. The USERNAME field should be designated as UNIQUE.
 - f. If any of these operations cause an error, stopexecution and print the error message
- **14.** Design a web page that accepts inputs(username and password) and authenticate the username and password from a given database using PHP.

Note: Similar experiments can be designed.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
607	Major Project	2 Credits	2018-19

Student has to complete a Major project work under the guidance of the faculty member in the institute. Students has to develop any software using Web Development / Dot Net Framework in a group of 2 to 3. Each team has to give 4 minimum PPT presentation to the Project Guide during the semester. Final project viva will be conducted as per University Time Table.

Course Number	Course Name	L-T-P- Credits	Year of Introduction
608	Business Ethics	2L-0T-0P=2C	2018

The objective of this paper is to make the students more clear about the importance of ethics in business and practices of good corporate governance. It also talks about the corporate social responsibility

Expected Outcome:

This course exposes the student to the issues of values and ethics in management so that decision making and decision execution are undertaken in a human manner, as this will add to the flexibility and dynamism of the corporate culture.

The course will take the student from managerial ethics to organizational ethics and business sustainability.

Reference Books:

- Management by Values; Chakraborty S.K.; OxfordUniversity Press, Kolkata 2005.
- Professional Ethics by R. Subramanian, Second Edition, OXFORD
- Theory and Practice of Managerial Ethics; Jayashree S. Sadri S. and Dastoor D.S.; Jaico, Mumbai.
- New Mantras in Corporate Corridors, Sharma Subash New age International Publishers, New Delhi 2007.
- Business Ethics and Corporate Governance (towards excellence and sustainability); Sadri S., Jayashree. Himalaya Publishing Co. Mumbai 2011.
- Managing from the Heart: Unfolding spirit in people and organization; Wakalu, Arun: Response Books, New Delhi
- Manuel G Velasquez: Business ethics- concepts and cases Pearson.
- Bhanumurthy K V: Ethics and Social Responsibility of Business, Pearson Education India.

Online Resources:

https://managementhelp.org/businessethics/index.htm\

MOOCs:

https://www.edx.org/learn/business-ethics

-	Course Plan				
Unit	Unit Contents				
1	Ethics – Meaning, and Nature of Ethics. Types of Ethics, Importance of Ethics.				
	Business Ethics: Meaning, Nature and Importance of ethics in business, meaning				
	of corporate social responsibility, Relation between corporate responsibility &				
	Business Ethics.				
2	Concept of Morals, Values, Beliefs; Moral issues in business, Spirituality and				
	Ethics; Influence of Major religions on ethics: Hinduism, Islam, Christianity,				
	Buddhism, Sikhism, and Zoroastrianism. Influence of spirituality on ethics.				
3	Relationship between Business, Business Ethics & Business Development, Role				
	of Business ethics in building a good society.				

Case Studies on Business Ethics

Course Number	Course Name	L-T-P- Credits	Year of Introduction
608	Basics of Hospitality	2L-0T-0P=2C	2018
	Management		

- Recognize scope and career in the hospitality industry.
- 2. Identify the major segments and specialization of the industry and their operations.

Reference Books:

- Introduction to Hospitality Management, John R. Walker, Pearson
- Food and Beverage Service, D.R. Lillicrap, John A. Cousins & <u>Suzanne Weekes</u>, Book Power.
- Food and Beverage Management, Bernard Davis, Sally Stone, Butterworth Heineman Ltd.
- Hotel House Keeping and Management, Raghubalan, Oxford University Press.
- Managing Front Office Operations, Michael Kasavanna, Richard Brooks, Charles Steadmon, AH&LA.

Online Resources:

www/youtube.com

MOOCs:

https://www.ifitt.org/hospitality-and-tourismmoocs/

	Course Plan				
Unit	Unit Contents				
1	Introduction to the Hospitality Industry: a. History and scope of the hospitality industry. b. Economic impact of the hospitality and tourism industries. c. Careers in the industry. d. Link between hospitality and travel and tourism. e. Major segments and specialization of the industry. f. medical tourism				
2	Recreation/Travel and Tourism: a. Operation of recreational facilities such as resorts, spas, theme parks, and clubs. b. Meetings, conventions, exhibitions, banquets, and other events. c. Travel agencies and concierge desks.				
3	d. Gaming entertainment industry. Operations: a. Leadership and management in the industry. b. Hospitality marketing. c. Human resources and risk management and safety procedures.				
Course Number	Course Name	L-T-P- Credits	Year of Introduction		

608	Aptitude	2L-0T-0P=2C	2018
The objective of	this paper is to increase t	he capabilities of the stud	dent required by the industry. As

The objective of this paper is to increase the capabilities of the student required by the industry. As per the need of the industry, the students will be trained in the latest Mathematical, Statistical, Logical, Vebal Ability, Current Trends in IT etc by the industry experts.

ELECTIVES:

Course N	lumber	Course Name	L-T-P- Credits	Year of Introduction	
505-1-A		Information Security	3L+1T+0P=4C	2018	
		Concepts			
Course C	U				
		er to concepts involved in I	nformation Security doma	ain	
Expected					
		tanding of Information Secu	arity Concepts		
		s, Websites etc):			
CEH Stuc		2			
Suggested SWAYAI		. :			
Syllabus	.VI				
Unit	Contents				
1		ation Security Concepts:	1.11. CT C T1		
	Confidentiality, Integrity and Availability of Information, Identification,				
2	Authentication and Authorization, Security Principles and Models				
2	Physical Security:				
	Facility Requirement, Perimeter Security, Fire Protection, Fire Suppression, Power				
3	Protection, General Environmental Protection, Equipment Failure Protection Network Security:				
		Network design, Firewalls, V	WLAN Security VPNs T	Types and Sources of	
		Threats	vv Erriv Security, virus, i	Types and Boarees of	
4		ng System Security:			
		s, Linux/UNIX			
5	Databas	se Security:			
	MS SQI	•			
6		oplication Security:			
	Web Application Vulnerabilities, Secure Coding Techniques, Continuous Secu			, Continuous Security	
		and Assessments	-	·	
7	Compli	ance Standards :			
	_	ISO 27001, ITIL Framewor	k		

Course		Course Name	L-T-P- Credits	Year of Introduction		
Number	r					
605-1-B	Information Security 3L+1T+0P=4C 2018 Administration					
Course	Objectiv	e:	·	·		
Introdu	ce the lea	rner to concepts involving se	ecurity administration			
Expecte	ed Outcor	me:				
Practica	al underst	anding of setting, managing	and securing Information	Systems		
Referen	ces (Boo	ks, Websites etc):				
Red Hat	t Linux Bi	ible: Fedora and Enterprise E	Edition - by Christopher N	egus		
00	ted MOO	C:				
SWAYA						
Syllabu	S					
Unit	Conte	ents				
1	Setup	a Client:				
	Introd	uction to client-side devices,	Setup, Manage and Secur	re a Desktop PC		
	Setup,	Setup, Manage and Secure a Mobile Device				
2	Setup	a LAN:				
		luction to LAN devices, Simi	ulate a LAN, Setup, Mana	ge and Secure a Local		
		Area Network				
3		ect a LAN to the Internet:				
		uction to WAN devices, Sett	up, Manage and Secure a G	Connection to the		
	Internet					
4		an Internet Connection ac				
		uction to Internet Connection	_	NAT and PAT Setup,		
		Manage and Secure a Proxy Server				
5		e resources over a LAN:				
	Setup,	Setup, Manage and Secure a Print Server, Setup, Manage and Secure a File server				
6 Host a Website:						
Introduction to website hosting, Setup, Manage and Secure a Web Server			Web Server			
			-			
7	Setup	support servers:				
Setup, Manage and Secure a Mail Server, Setup,		Server, Setup, Manage and	d Secure a FTP Server,			
		, Manage and Secure a Boot	1			

Course Number	Course Name	L-T-P- Credits	Year of Introduction
505-2-A	Introduction to Big	3L-1T-0P= 4C	2018
	Data		

To introduce learner with Big Data Concept, decision making by doing analysis on the data and managing the data using Big Data Tools like Apache Hadoop, Pig and Hive. What are the problems of Big Data and how it can be solved by different tools.

Pre-requisites: Preliminary knowledge of computer, Data Mining, Data Warehousing Concepts.

Expected Outcome:

- Good knowledge of Big Data Concepts
- Knowledge of Decision making using analysis on the Big Data
- Introduction to Big data Tools like Hadoop and Weka.

Reference Books:

1. Big Data- Understanding How Big Data Power Big Business -By Bill Schmarzo

_	Data- Understanding How Big Data Power Big Business –By Bill Schmarzo		
2. Edu	2. Edureka lectures Link:- https://www.youtube.com/watch?v=A02SRdyoshM		
	Course Plan		
Unit	Contents		
1	Introduction:		
	Big Data History, The Big Data Business Opportunity- Business Transformation		
	Imperative, Big Data Business Model, Business Impact of Big Data		
2	Big Data In Organization:		
	Data Analytics Lifecycle, Data Scientist Roles and Responsibilities – Discovery,		
	Data Preparation, Model Planning, Model Building, Communicate Results,		
	Operationalize, New Organizational Roles, Liberating Organizational Creativity.		
3	Decision Theory And Strategy:		
	Business Intelligence Challenge, Big Data User Interface Ramifications, Human		
	Challenge of Decision Making, Strategy for Decision Making- Big Data Strategy		
	Document, Case Study.		
4	Value Creation Process:		
	Understanding Big Data Value Creation, Value Creation Drivers, Michael Porter's		
	Value Creation Models- Michael Porter's Five Forces Analysis, Michael Porter's		
	Value Chain Analysis, Case Study.		
5	Big Data User Experience:		
	The Unintelligent User Experience, Understanding the Key Decisions to Build a		
	Relevant User Experience, Using Big Data Analytics to Improve Customer		
	Engagement, Uncovering and Leveraging Customer Insights, Big Data can Power a		
	New Customer Experience.		
6	Big Data Use Cases:		
	The Big Data Envisioning Process –1. Research Business Intiatives, 2. Acquire and		
	Analyze your Data, 3. Brainstorm New Ideas, 4. Prioritize Big Data Use Cases, 5.		
	Document Next Steps, The Prioritization Process.		
7	Big Data Architecture:		
	New Big Data Architecture, Introducing Big Data Technologies – Apache Hadoop,		

MapReduce, R, WEKA etc.

Elective Group II Big Data

Course Number	Course Name	L-T-P- Credits	Year of Introduction
605-2-B	HADOOP	3L-1T-0P= 4C	2018

Course Objective:

To introduce learner with HADOOP Tool for Business Intelligence, decision making by doing analysis on the data using HADOOP Tool and also managing the Big Data using HADOOP.

Pre-requisites: Preliminary knowledge of computer, Big Data Analysis and Business Intelligence. Also students must know Core Java, C Programming and Data Structure Languages.

Expected Outcome:

- Good knowledge of HADOOP Tool.
- Knowledge of Decision making using HADOOP analysis on the Big Data
- Hands-on Big Data tools- Hadoop, Pig, Hive, HBase

Reference Books:

- 1. Big Data- Understanding How Big Data Power Big Business -By Bill Schmarzo
- 2. www.tutorialspoint.com

	Course Plan		
Unit	Contents		
1	BIG DATA Overview: What is Big Data?, What Comes Under Big Data?, Benefits of Big Data, Big Data Technologies Operational vs. Analytical Systems, Big Data Challenges.		
2	Introduction To HADOOP: Hadoop Architecture, MapReduce, Hadoop Distributed File System, How Does Hadoop Work?, Advantages of Hadoop.		
3	HDFS Overview: Features of HDFS, HDFS Architecture, Starting HDFS, Listing Files in HDFS, Inserting Data into HDFS, Retrieving Data from HDFS, Shutting Down the HDFS.		
4	MAPREDUCE: What is MapReduce?, The Algorithm for MapReduce, Inputs and Outputs (Java a Perspective), Analyze different use-cases where MapReduce is used, Differentiate between traditional way and MapReduce way.		
5	Introduction To Hadoop Features: New Big Data Architecture, Introducing HADOOP Features – Apache Hive, Apache HBase, Pig.		
6	Multi Node Cluster: Multi Node Cluster, Install Java, Creating User Account, Mapping the Nodes, Installing Hadoop, Configuring Hadoop, Start Hadoop Services, Adding New Data Node in the Hadoop Cluster, Removing New Data Node from the Hadoop Cluster.		
7	Environment Setup: Pre-installation Setup, Installing Java Downloading Hadoop Hadoop Operation Modes Installing Hadoop in Standalone Mode Installing Hadoop in Pseudo Distributed Mode Verifying Hadoop Installation, Implement basic Hadoop commands on terminal.		

Elective Group: (III) Information Systems

Course Number	Course Name	L-T-P- Credits	Year of Introduction
505-3-1	E-Commerce	3L-1T-0P-4C	2018-19

Course Objective:

- To thoroughly understand the information technology for supporting E-commerce;
- To understand the necessary infrastructure and functional components to develop Ecommerce systems;
- To understand the design and application of E-commerce systems.

Expected Outcome:

Upon successful completion of the course students will be able to:

- Recognize the impact of Information and Communication technologies, especially of the Internet in business operations
- Recognize the fundamental principles of e-Business and e-Commerce
- Use tools and services of the internet in the development of a virtual e-commerce site

References:

- E-commerce C.S.V. Murthy, Himalaya Publishing House
- E-commerce A Managerial Perspective P.T. Joseph, Prentice Hall Of India
- Frontiers of Electronics Commerce Kalakota and Whinston, Pearson Education

Suggested MOOC:

Swayam

Course Plan		
Unit	Contents	
1	Introduction to E-Commerce:	
	Definition, E-commerce fundamentals, different types of E-commerce	
	E-Commerce Infrastructure - The Internet and World Wide Web, Web system,	
	Internet basics, Characteristics of Internet, Components of Internet – Uniform	
	Resource Locators, Internet Protocol, Hypertext Transfer Protocol (HTTP),	
	Internet Service Provider (ISP), Types of ISP, domain name, domain name types	
	E-commerce vs Traditional Commerce,	
	Networking Categories, Mobile Commerce	
2	Business Models for e-commerce:	
	Business-to-Consumer (B2C), Consumer-to-Consumer (C2C), Business-to-	
	Business(B2B)	
	Electronic Data Interchange	
	Requirement of EDI, types of EDI, Advantages and Disadvantages of EDI	
3	E-commerce Payment System:	
	Limitations of traditional payment system, requirement of e-payment system,	
	Internet payment systems - Credit card payment (e.g., SET protocol), E-cash, E-	
	check, smart card, Electronic Funds Transfer, Digital Token Based E-Payment	
	Systems, Modern Payment Systems, Steps for Electronic Payment, Payment	
	Security, Net Banking	

4	Applications of E-Commerce:
	E-commerce in banking, retailing, online publishing, online marketing, e-advertising, e-branding.
5	E-commerce Security:
	Security issues, Privacy issues, Computer Security, security threats, security
	tools, Denial-of-Service attacks, Viruses, Unauthorized access to a computer
	network, Vulnerability of Internet Sites requirements, malicious code, intruders, attacking methods,
	Cryptography- encryption and decryption, public key encryption, private key
	cryptography, message digest, digital signature, digital certificate, firewalls, SSL.
	Firewall – Packet filtering, Application gateways.
6	Implementation of E-Commerce:
	WWW.EBAY.COM - B2C Website - Registration, Growth of eBay, PayPal -
	New Trend in Making Payments Online, National Electronic Funds Transfer.

Elective Group: (III) Information Systems

Course Number	Course Name	L-T-P- Credits	Year of Introduction
605-3-B	Knowledge Management	3L+1T+0P=4C	2018

Course Objective:

The objective of the course is to provide the basic skills of managing knowledge in organizations. Knowledge is an asset for retaining the competitive advantage of the organization. This course develops the capabilities of towards managing students to manage knowledge in organizations.

Pre-requisites:

Knowledge about Information System and MIS with Implementation of MIS

Expected Outcome:

After going through this course a student should be able to understand:

- Will be able to understand the concepts of Knowledge and knowledge management.
- Can be able to design and develop Knowledge management systems for Business applications .
- Implementation of KM to various areas of Interest in Business Organizations .

References (Books, Websites etc.):

- 1. Madhukar Shukla:Competing Through Knowledge-Building a learning Organisation(Responsce Books, New Delhi.
- 2. Tiwana, The Knowledge Management Toolkit: Practical Techniques for building a Knowledge Management Systmes, 2/e, Pearson Edu.
- 3. Honey Cutt: "Knowledge Management Strategies", PHI, New Delhi.
- 4. A wad, KM, Pearson Edn, 2007.
- 5. Barnes, Knowledge Management Systems, 1/e, Thomson 2006.
- 6. Ikudiro Nonka & Hirotaka Takeuchi, "The Knowledge Creating Company", Oxford University Press, London.

Suggested MOOC:

Please refer these websites for MOOC's:

NPTEL / Swayam

www.edx.com

www.coursera.com

Syllabus

Unit	Contents
1	Introduction:
	Definition, Scope and Significance of Knowledge Management, Difficulties of Knowledge
	Management, Techniques of KM - Implementation of KM, Organizational knowledge,
	Characteristics and Components of Organizational Knowledge
2	Drivers of knowledge Management:
	Pillars of knowledge Management, KM framework, Supply Chain of KM, Formulation of
	KM strategy.
3	Technology and KM:
	Technology components of KM – IT & KM , Ecommerce and KM

4	Total Quality Management and KM:		
	TQM and KM, Bench marking and KM.		
5	Implementation of KM:		
	Discussion on Roadblocks to success, Implementing a KM programme, Critical Success		
	Factors in KM, Implementation of KM		
6 KM and Organizational Restructuring:			
	The Mystique of Learning, Organization:- Outcomes of learning, Learning and Change –		
	Innovation, continuous Improvements, Corporate Transformation.		
7	Case studies in Knowledge Management		
	Knowledge management in Health Care, Knowledge Management in Human Resource		
	Management		